

## **CHAPTER V**

### **CONCLUSION AND SUGGESTIONS**

This chapter consists of two parts. The first is about the conclusion of the whole chapters and the second part deals with the suggestions that may be useful for English teachers and further researches.

#### **5.1 Conclusion**

Words are the tools we use to access our background knowledge, express ideas and learn about new concepts. Students' word knowledge is linked strongly to academic success. The more vocabulary words students know, the better they are able to comprehend. Vocabulary acts like a bridge between other language skills (reading, writing, listening and speaking) which are essential for a learner's communication. A learner needs to know certain words in order to understand what other people speak to him/her and later reply to them, or to read a document and later speak or write about what he/she has just read.

CALL can be put to a useful purpose in vocabulary learning and teaching: pictures to illustrate vocabulary items; sound to accompany the written words and expressions and give a model pronunciation for the examples, or to give acoustic input to the learner. Computer-based vocabulary practice is most effective when it is active and meaning-focused. The more active brainwork there is, the more the learner exerts himself/herself in reaching for the answer. This is advantageous

because active learning is also beneficial for the retention process, which makes new vocabulary meaningful and significant to the learner.

Therefore, this CALL software development is made to be used in teaching vocabulary to the second grade of elementary students in order to achieve vocabularies better and produce longer retention.

## **5.2 Suggestions**

It is hoped that this development can give some contributions for teaching or learning activities. Furthermore, there are some suggestions for the teachers in using the computer software in teaching vocabulary and for further research.

### **5.2.1 Suggestions for the Teachers**

This development is contributed to the teachers with the purpose of knowing the use of computer software in a language class can be really fun, really cool, and really effective - when done appropriately and with a clear purpose. The students can achieve vocabularies better if the teachers use attractive computer software in teaching English vocabulary continuously. There are three topics in this software including many vocabularies that the students can learn so the teachers can divide the practice into some parts and explore it. Furthermore, after doing the practice, the teacher can follow it up by making a quiz for the students.

### **5.2.2 Suggestion for the Further Research**

Because of this software spent much money and time, it is hoped that the further research can be done using a simple program that is easy to use and spend less of money. By reason of the schools want the teachers make multimedia to teach so it is suggested that the further developers use the other programs that are easy to use and operate, for example FrontPage or flash. These programs are easy, the teacher can learn fast. The further research also has to consider about the supporting facilitation to run the program when they have to try out the product. The computer must be in good condition and has the same specification with the program, so the teachers or students can install the program easily.

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