

LAMPIRAN

LAMPIRAN

LISTING PROGRAM DAN DATA SUARA

<< **SPEECH.DPR** >>

```
program Speech;
uses
  Forms,
  main in 'main.pas' {Form1},
  Fourier in 'fourier.pas',
  windowing in 'windowing.pas',
  lpc in 'lpc.pas',
  backpro in 'backpro.pas',
  paramtrain in 'paramtrain.pas' {Parameter};

{$R *.RES}

begin
  Application.Initialize;
  Application.CreateForm(TForm1, Form1);
  Application.CreateForm(TParameter, Parameter);
  Application.Run;
end.
```

<< **MAIN.PAS** >>

```
unit main;
interface
uses
  Windows, Messages, SysUtils, Classes, Graphics, Controls, Forms,
  Dialogs,
  ComCtrls, StdCtrls, ExtCtrls, Buttons, TeEngine, Series,
  TeeProcs, Chart,
  Menus, IniFiles, MsAcm, MMSystem, Fourier, math;

var
  Form1: TForm1;
  panjang, sequen: integer;
  ulang: byte;

  //-----data preprocessing sinyal -----
  cep, potong          : Tdatabobot;

  //----- data untuk backpropagation -----

  iterasi, iunit, jdata, pandata : integer;
  alpha, eror_mak                : double;
  hunit                          : array of integer;
  masuk, wbobot                  : Tdatabobot;
  vbobot                         : array of Tdatabobot;
  identitas                     : array of string;
```

```

implementation
uses paramtrain, windowing, lpc, backpro;

{$R *.DFM}

const
    SectionWindow      = 'RecDemo';
    KeyTop              = 'Top';
    KeyLeft             = 'Left';
    KeyWidth            = 'Width';
    KeyHeight           = 'Height';

procedure TForm1.frontEnd;
var a,awal,akhir:integer;
    temp:T1dimensi;
begin
    awal:=0;
    akhir:=0;
    for a:=0 to high(realdata) do
        if abs(realdata[a])>=confe*maksval then
            begin
                awal:=a;
                break;
            end;
    for a:=high(realdata) downto 0 do
        if abs(realdata[a])>=confe*maksval then
            begin
                akhir:=a;
                break;
            end;
    setlength(temp,akhir-awal+1);
    for a:=awal to akhir do
        temp[a-awal]:=realdata[a];
    setlength(realdata,0);
    setlength(realdata,akhir-awal+1);
    for a:=0 to high(temp) do
        realdata[a]:=temp[a];
    end;

procedure TForm1.PengolahanSinyal(sinyal:array of double);
var p,i,j          : integer;
    win,aut         : array of double;
    frekdata        : array of double; //data dalam domain frek
    realtime,imgtime: Tdatabobot; // data terframing domain time
    realfrek,imgfrek: Tdatabobot; // data terframing domain frek
    jumframe        : integer;
begin
    jumframe:=FrameCount(UkuranFrame,UkuranFrame div
3,high(sinyal)+1);

    setlength(realtime,jumframe);
    setlength(imgtime,jumframe);
    setlength(realfrek,jumframe);
    setlength(imgfrek,jumframe);
    setlength(cep,jumframe);

```

```

pre_emphasis(0.94,sinyal);
setlength(realtime,jumframe);
for i:=0 to jumframe-1 do
begin
    setlength(realtime[i],UkuranFrame);
    setlength(imgtime[i],UkuranFrame);
    setlength(realfrek[i],UkuranFrame);
    setlength(imgfrek[i],UkuranFrame);
end;

framing(UkuranFrame,UkuranFrame div 3,sinyal,realtime);

setlength(win,UkuranFrame);
win_sinyal(0,hanning,win);

for i:=0 to jumframe-1 do
    for j:=0 to UkuranFrame-1 do
        realtime[i,j]:=realtime[i,j]*win[j];

for i:=0 to jumframe-1 do
    fft(UkuranFrame,realtime[i],imgtime[i],realfrek[i],imgfrek[i]);

for i:=0 to jumframe-1 do
    for j:=0 to UkuranFrame-1 do

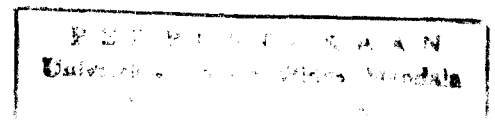
realfrek[i,j]:=log10(sqrt(sqr(realfrek[i,j])+sqr(imgfrek[i,j])));

for i:=0 to jumframe-1 do
    setlength(realfrek[i],length(realfrek[i]) div 2);

// p:=MakeOrder(frek);
p:=15;
setlength(aut,p+1);
for i:=0 to jumframe-1 do
begin
    setlength(cep[i],p+1);
    LPCAnalysis(realfrek[i],length(realfrek[i]),p,aut);
    lpc2cepstral(p,p,aut,cep[i]);
    weightingcepstral(p,cep[i]);
end;
normalisasi;
end;

procedure tform1.normalisasi;
var a,b:integer;
    kecil,besar:double;
begin
    kecil:=100;
    besar:=-100;
    for a:=0 to high(cep) do
        for b:=0 to high(cep[a]) do
            begin
                kecil:=min(kecil,cep[a,b]);
                besar:=max(besar,cep[a,b]);
            end;
        end;
    if kecil<0 then

```



```

for a:=0 to high(cep) do
  for b:=0 to high(cep[a]) do
    cep[a,b]:=cep[a,b]-kecil;
  for a:=0 to high(cep) do
    for b:=0 to high(cep[a]) do
      cep[a,b]:=cep[a,b]/(besar-kecil+1);
    end;
  end;

function tform1.DoTrain:integer;
var
  output,out_in,error_k      : T1dimensi;
  hidden,hidden_in,error_j   : Tdatabobot;
  target                     : Tdatabobot;
  loop,num,jhidden           : integer;
  i,j                        : integer;
  kenal                      : integer;
  sum,sumall                 : double;
begin
  jhidden:=length(hunit);
  InitTrain(hidden,hidden_in,error_j,output,out_in,error_k);
  InitTarget(target);
  for loop:=1 to iterasi do
    begin
      kenal:=0;
      sumall:=0;
      application.ProcessMessages;
      for num:=0 to high(masuk) do
        begin
          //-----feedforward process-----//
          LayerIn(masuk[num],hidden_in[0],vbobot[0]);
          FungsiAktivasi(hidden_in[0],hidden[0]);
          if high(hunit)>0 then
            for i:=0 to high(hunit)-1 do
              begin
                LayerIn(hidden[i],hidden_in[i+1],vbobot[i+1]);
                FungsiAktivasi(hidden_in[i+1],hidden[i+1]);
              end;
            LayerIn(hidden[jhidden-1],out_in,wbobot);
            FungsiAktivasi(out_in,output);
            //-----chek for reached target-----
            if loop mod 10=0 then
              begin
                sum:=0;
                for i:=1 to high(output) do
                  sum:=sum+abs(output[i]-target[num,i]);
                sum:=sum/jdata;
                if sum<error_mak then
                  inc(kenal);
                sumall:=sumall+sum;
                statusbar1.Panels[1].Text:=' Data identify
'+inttostr(kenal)+' from '+inttostr(jdata)+ ' at
'+inttostr(loop)+' epoch';
                if num=high(masuk) then statusbar1.Panels[2].Text:=' Error
= '+floattostr(sumall/jdata);
                if kenal=jdata then

```

```

        if CekBobotAll(hiden_in,hiden,out_in,output,target,jhiden)
then
    begin
        result:=2;
        exit;
        end;
    end;
    //-----backforward process-----//
    CalculateOutputError(target[num],output,out_in,eror_k);
    CalculateHidenError(eror_k,hiden_in[jhiden-
1],wbobot,eror_j[jhiden-1]);
    if high(hunit)>0 then
        for i:=high(hunit) downto 1 do
            CalculateHidenError(eror_j[i],hiden_in[i-
1],vbobot[i],eror_j[i-1]);

            //-----update bobot-----//
            UpdateBobot(alpha,eror_k,hiden[jhiden-1],wbobot);
            UpdateBobot(alpha,eror_j[0],masuk[num],vbobot[0]);
            if high(hunit)>0 then
                for i:=high(hunit) downto 1 do
                    UpdateBobot(alpha,eror_j[i],hiden[i-1],vbobot[i]);
            end;
        end;
        result:=1;//-----normaly exit
    end;

function GetDecision(output:tldimensi;target:Tdatabobot):integer ;
var i,j          :integer;
    sum,min_e    :double;
begin
    min_e:=1000;
    result:=0;
    for i:=0 to high(target) do
        begin
            sum:=0;
            for j:=1 to high(target[i]) do
                sum:=sum+abs(output[j]-target[i,j]);
            if min_e>sum then
                begin
                    result:=i;
                    min_e:=sum;
                end;
            end;
        end;
    end;

function tform1.Kenali(var isiData:Tldimensi):integer;
var output,out_in      : Tldimensi;
    hiden,hiden_in     : Tdatabobot;
    target              : Tdatabobot;
    i,j,k,jhiden,curr  : integer;
begin
    curr:=length(isiData);
    if curr<>pandata then
        begin
            stretchsuara(isidata);

```

```

    end;
    setlength(masuk,1);
    setlength(cep,0);
    PengolahanSinyal(IsiData);
    setlength(masuk[0],iunit);
    masuk[0,0]:=1;
    k:=1;
    for i:=0 to high(cep) do
        for j:=0 to high(cep[i]) do
            begin
                masuk[0,k]:=cep[i,j];
                inc(k);
            end;
        InitRead(hiden_in,hiden,out_in,output);
        InitTarget(target);
        jhiden:=length(hunit);
        LayerIn(masuk[0],hiden_in[0],vbobot[0]);
        FungsiAktivasi(hiden_in[0],hiden[0]);
        if high(hunit)>0 then
            for i:=0 to high(hunit)-1 do
                begin
                    LayerIn(hiden[i],hiden_in[i+1],vbobot[i+1]);
                    FungsiAktivasi(hiden_in[i+1],hiden[i+1]);
                end;
            LayerIn(hiden[jhiden-1],out_in,vbobot);
            FungsiAktivasi(out_in,output);
            i:=GetDecision(output,target);
            result:=i;
        end;
    end;

```

<< FOURIER.PAS >>

```

{$N+,E+} (* Allows code to use type 'double' and run on any iX86
machine *)
{$R-} (* Turn off range checking...we violate array bounds
rules *)

```

```

unit Fourier;
interface

```

```

procedure fft (
    NumSamples: word; { must be a positive integer power of 2
}
    var RealIn: array of double;
    var ImagIn: array of double;
    var RealOut: array of double;
    var ImagOut: array of double );

```

```

implementation

```

```

function IsPowerOfTwo ( x: word ): boolean;
var i, y: word;
begin
    y := 2;
    for i := 1 to 15 do begin

```

```

        if x = y then begin
            IsPowerOfTwo := TRUE;
            exit;
        end;
        y := y SHL 1;
    end;
    IsPowerOfTwo := FALSE;
end;

procedure FourierTransform (
    AngleNumerator: double;
    NumSamples: word;
    var RealIn: array of double;
    var ImagIn: array of double;
    var RealOut: array of double;
    var ImagOut: array of double );
var
    NumBits, i, j, k, n, BlockSize, BlockEnd: word;
    delta_angle, delta_ar: double;
    alpha, beta: double;
    tr, ti, ar, ai: double;
begin
    if not IsPowerOfTwo(NumSamples) or (NumSamples<2) then begin
        write ( 'Error in procedure Fourier: NumSamples=',
NumSamples );
        writeln ( ' is not a positive integer power of 2.' );
        halt;
    end;

    NumBits := NumberOfBitsNeeded (NumSamples);
    for i := 0 to NumSamples-1 do begin
        j := ReverseBits ( i, NumBits );
        RealOut[j] := RealIn[i];
        ImagOut[j] := ImagIn[i];
    end;

    BlockEnd := 1;
    BlockSize := 2;
    while BlockSize <= NumSamples do begin
        delta_angle := AngleNumerator / BlockSize;
        alpha := sin ( 0.5 * delta_angle );
        alpha := 2.0 * alpha * alpha;
        beta := sin ( delta_angle );

        i := 0;
        while i < NumSamples do begin
            ar := 1.0;      (* cos(0) *)
            ai := 0.0;      (* sin(0) *)

            j := i;
            for n := 0 to BlockEnd-1 do begin
                k := j + BlockEnd;
                tr := ar*RealOut[k] - ai*ImagOut[k];
                ti := ar*ImagOut[k] + ai*RealOut[k];
                RealOut[k] := RealOut[j] - tr;
                ImagOut[k] := ImagOut[j] - ti;
            end;
        end;
    end;
end;

```



```

        RealOut[j] := RealOut[j] + tr;
        ImagOut[j] := ImagOut[j] + ti;
        delta_ar := alpha*ar + beta*ai;
        ai := ai - (alpha*ai - beta*ar);
        ar := ar - delta_ar;
        INC(j);
    end;

    i := i + BlockSize;
end;

BlockEnd := BlockSize;
BlockSize := BlockSize SHL 1;
end;
end;

procedure fft (
    NumSamples: word;
    var RealIn: array of double;
    var ImagIn: array of double;
    var RealOut: array of double;
    var ImagOut: array of double );
begin
    FourierTransform ( 2*PI, NumSamples, RealIn, ImagIn, RealOut,
ImagOut );
end;

end.
(*--- end of file fourier.pas ---*)

<< WINDOWING.PAS >>
{$N+,E+} (* Allows code to use type 'double' and run on any iX86
machine *)
{$R-} (* Turn off range checking...we violate array bounds
rules *)

unit windowing;

interface

uses math,main;
function FrameCount(n,m,panjang:integer):integer;
procedure framing(n,m:integer;sinyal:array of double;var
hasil:Tdatabobot);
procedure pre_emphasis(koefisien:double;var sinyal:array of
double);
procedure win_sinyal(nflg:integer;kode:twindow;var win:array of
double);

const M_2PI:double=2 * 3.14159265358979323846;
implementation

function FrameCount(n,m,panjang:integer):integer;
var a,jum:integer;
begin
    a:=0;jum:=0;

```

```

repeat
    inc(jum);
    inc(a,n-m);
until a>panjang;
result:=jum;
end;

```

```

procedure framing(n,m:integer;sinyal:array of double;var
hasil:Tdatabobot);
var panjang:integer;
    posisi :integer;
    a,b     :integer;

```

```

begin
    panjang:=high(sinyal)+1;
    posisi:=0;
    b:=0;
    repeat
        for a:=0 to n-1 do
            begin
                if posisi+a>=panjang then
                    hasil[b,a]:=0
                else
                    hasil[b,a]:=sinyal[posisi+a];
                end;
                inc(posisi,n-m);
                inc(b);
            until posisi>panjang;
        end;

```

```

{
    prosedur pre emphasis
    koefisien -> nilai dari penguatan berkisar antara 0.9 - 1
    sinyal -> sinyal yang akan dilakukan proses pre emphasis
}

```

```

procedure pre_emphasis(koefisien:double;var sinyal:array of
double);

```

```

var temp:array of double;
    a     :integer;
begin
    setlength(temp,high(sinyal));
    for a:=1 to high(sinyal) do
        temp[a]:=sinyal[a]-koefisien*sinyal[a-1];
    for a:=1 to high(sinyal) do
        sinyal[a]:=temp[a];
    end;

```

```

procedure hanning_win(var win:array of double);

```

```

var arg:double;
    a     :integer;
    panjang:integer;
begin
    panjang:=high(win);
    arg:= M_2PI /panjang;
    for a:=0 to panjang do
        win[a]:= 0.5 * (1 - cos(a * arg));

```

end;

```
{
  prosedur windowing sinyal
  panjang -> panjang dari daerah yang akan di window
  nflg -> normalisasi flag
    0 -> tidak dinormalisasi
    1 -> normalisasi oleh power
    2 -> normalisasi oleh magnitude
  kode -> kode tipe window yang dipakai
  win -> koefisien hasil windowing;
}
procedure win_sinyal(nflg:integer;kode:twindow;var win:array of
double);
var a:integer;
    g:double;
    panjang:integer;
begin
  g:=1;
  panjang:=high(win);
  for a:=0 to panjang do
    win[a]:=0;
    hanning:hanning_win(win);
case nflg of
  0:g:=1;
  1:begin
    g:=0;
    for a:=0 to panjang do
      g:=g+sqr(win[a]);
      g:=sqrt(g);
    end;
  2:begin
    g:=0;
    for a:=0 to panjang do
      g:=g+win[a];
    end;
  end;
  for a:=0 to panjang do
    win[a]:=win[a]/g;
end;
end.
```

<< LPC.PAS >>

```
{ $N+,E+ } (* Allows code to use type 'double' and run on any iX86
machine *)
{ $R- } (* Turn off range checking...we violate array bounds
rules *)
```

unit lpc;

interface

uses math,main;

```

function LPCAnalysis(sinyal:array of
double;framelength,p:integer;var a:array of double):integer;
function MakeOrder(BandWith:integer):integer;
procedure lpc2cepstral(p1,p2:integer;a:array of double;var c:array
of double);
procedure weightingcepstral(p:integer;var c:array of double);

```

```

const M_PI:double=3.14159265358979323846;

```

```

implementation

```

```

function MakeOrder(BandWith:integer):integer;
begin
  result:=2*(BandWith div 1000+1);
end;

```

```

//-----//
{
  fungsi autokorelasi untuk meminimalisasi mse dari LPC
  p -> order dari prediksi
  r -> koefisien autokorelasi
  frame_length -> panjang frame
  sinyal -> data sinyal
  hasil procedure adalah :
    koefisien autokorelasi
}
//-----//

```

```

procedure autocorelation(sinyal:array of
double;frame_length,p:integer;var r:array of double);
var a,b:integer;
    temp :double;
begin
  for a:=0 to p do
    begin
      temp:=0;
      for b:=0 to frame_length-1-a do
        temp:=temp+sinyal[b]*sinyal[b+a];
      r[a]:=temp;
    end;
  end;
end;

```

```

//-----//
{
  fungsi untuk mencari koefisien prediksi dari LPC
  r -> koefisien autokorelasi
  p -> order dari prediksi
  eps -> singular check
  kp -> koefisien prediksi
  hasil fungsi adalah :
  0 -> normaly completed
  1 -> abnormaly completed
  2 -> unstable LPC
}
//-----//

```

```

function CariKoefisienPrediksi(r:array of
double;p:integer;eps:double;var kp:array of double):integer;
var rmd,mue :double;
    a,b,flag:integer;
    c      :array of double;

begin
    flag:=0;
    setlength(c,p+1);
    if eps<0.0 then  eps:=1.0e-6;
    rmd :=r[0];
    kp[0]:=0;
    for a:=1 to p do
        begin
            mue:= -r[a];
            for b:=1 to a-1 do
                mue:=mue - c[b] * r[a - b];
            mue:= mue / rmd;
            for b:=1 to a-1 do
                kp[b]:= c[b] + mue * c[a - b];
            kp[a]:=mue;
            rmd:=(1.0 - mue * mue) * rmd;
            if rmd<0 then
                rmd:=-rmd;
            if rmd<=eps then
                begin
                    result:=1;
                    exit;
                end;
            if mue<0 then
                mue:=-mue;
            if mue>=1 then
                flag:=2;
            for b:= 0 to a do
                c[b]:=kp[b];
            end;
            kp[0]:=sqrt(rmd);
            result:=flag;
        end;
    end;

```

```

//-----//

```

```

{
    prosedur untuk menganalisa LPC
    frame_length -> panjang frame
    sinyal       -> data sinyal
    p            -> order dari lpc
    a            -> koefisien dari lpc
    hasilnya adalah apakah lpc kita stabil atau nggak
}
//-----//

```

```

function LPCAnalisis(sinyal:array of
double;framelength,p:integer;var a:array of double):integer;
var r      :array of double;
    flag,b,c:integer;

```

```

        temp      :double;
        sinpred   :array of double;
begin
    setlength(r,p+1);
    setlength(sinpred,framelength);
    autocorrelation(sinyal,framelength,p,r);
    flag:=CariKoefisienPrediksi(r,p,-1,a);
    for b:=1 to framelength-1 do
        begin
            temp:=0;
            for c:=1 to p do
                if b-c>=0 then
                    temp:=temp+sinyal[b-c]*a[c];
                sinpred[b]:=temp;
            end;
            result:=flag;
        end;
end;

//-----//
{
    prosedur untuk mencari koefisien cepstral
    p1 -> order dari lpc
    p2 -> order dari cepstral
    a  -> koefisien dari lpc
    c  -> koefisien dari cepstral
    hasilnya adalah koefisien cepstral -> c
}
//-----//

procedure lpc2cepstral(p1,p2:integer;a:array of double;var c:array
of double);
var i,j,k :integer;
    temp  :double;
begin
    c[0]:=log10(a[0]);
    c[1]:=-a[1];
    for i:=2 to p2 do
        begin
            j:=i;
            if i>p1 then k:=i-p1
            else k:=1;
            temp:=0;
            repeat
                temp:=temp+k*c[k]*a[i-k];
                inc(k);
            until k>=j;
            c[i]:=-temp/i;
            if i<=p1 then c[i]:=c[i]-a[i];
        end;
    end;
end;

//-----//
{
    prosedur untuk pembobotan koefisien cepstral untuk mengurangi
    sensitivitas
    p -> order dari cepstral

```

```

c -> koefisien dari cepstral
hasilnya adalah koefisien cepstral yang telah di boboti -> c
}
//-----//
procedure weightingcepstral(p:integer;var c:array of double);
var a:integer;
    w:array of double;
    arg:double;
begin
    setlength(w,p+1);
    arg:=M_PI/p;
    for a:=1 to p do
        w[a]:=1+(p/2)*sin(a*arg);
    for a:=1 to p do
        c[a]:=c[a]*w[a];
end;
end.

<< BACKPRO.PAS >>
{$N+,E+}    (* Allows code to use type 'double' and run on any iX86
machine *)
{$R-}       (* Turn off range checking...we violate array bounds
rules *)

unit backpro;

interface
uses math,main;

implementation

procedure RandomBobot(var bobot:Tdatabobot);
var a,b:integer;
begin
    for a:=0 to high(bobot) do
        for b:=0 to high(bobot[a]) do
            bobot[a,b]:=random-0.5;
        end;
    end;

procedure NguyenWidrow(var bobot:tdatabobot);
var beta:double;
    a,b :integer;
    old :double;
    UnitInput,UnitHiden:integer;
begin
    UnitInput:=high(bobot);
    UnitHiden:=high(bobot[0]);
    beta:=0.7*(power(UnitHiden,1/UnitInput));
    for a:=1 to UnitHiden do
        begin
            old:=0;
            for b:=1 to UnitInput-1 do
                old:=old+sqr(bobot[b,a]);
            old:=sqrt(old);
            for b:=1 to UnitInput-1 do

```

```

        bobot[b,a]:=beta*bobot[b,a]/old;
        bobot[0,a]:=beta*(1-2*random);
    end;
end;

function sigmoid(nilai:real):real ;
begin
    result:=1/(1+(exp(-nilai)));
end;

function TurunanSigmoid(nilai:real):real ;
begin
    result:= sigmoid(nilai)*(1-sigmoid(nilai));
end;

procedure InisialisasiBobot(var vbobot:array of Tdatabobot;var
wbobot:Tdatabobot);
var a:integer;
begin
    RandomBobot(vbobot[0]);
    NguyenWidrow(vbobot[0]);
    if high(vbobot)>0 then
        for a:=1 to high(vbobot) do
            RandomBobot(vbobot[a]);
        RandomBobot(wbobot);
    end;

procedure LayerIn(prev:array of double;var
next:Tldimensi;bobot:Tdatabobot);
var a,b:integer;
begin
    for a:=1 to high(next) do
        begin
            next[a]:=bobot[0,a];
            for b:=1 to high(prev) do
                next[a]:=next[a]+bobot[b,a]*prev[b];
            end;
        end;
    procedure FungsiAktivasi(inp:array of double;var hasil:array of
double);
    var a:integer;
    begin
        for a:=1 to high(hasil) do
            hasil[a]:=sigmoid(inp[a]);
        end;

procedure CalculateOutputError(target,output,out_in:array of
double;var error_k:array of double);
var a:integer;
begin
    for a:=1 to high(target) do
        error_k[a]:=(target[a]-output[a])*TurunanSigmoid(out_in[a]);
    end;

procedure CalculateHidenError(error_next,hidden_in:array of
double;bobot:Tdatabobot;var error_j:array of double);
var a,b:integer;

```

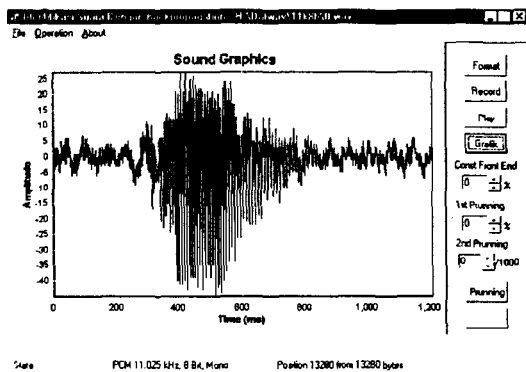


```

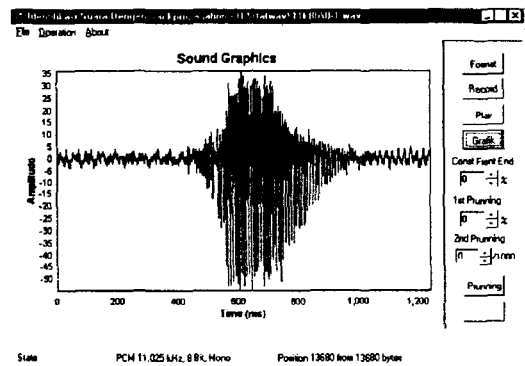
    error_in:double;
begin
  for a:=1 to high(bobot) do
    begin
      error_in:=0;
      for b:=1 to high(bobot[a]) do
        error_in:=error_in+error_next[b]*bobot[a,b];
        error_j[a]:=error_in*TurunanSigmoid(hiden_in[a]);
      end;
    end;
  end;

procedure UpdateBobot(alpha:double;error_next,prev_data:array of
double;var bobot:Tdatabobot);
var a,b:integer;
begin
  for a:=0 to high(bobot) do
    for b:=0 to high(bobot[a]) do
      bobot[a,b]:=bobot[a,b]+alpha*error_next[b]*prev_data[a];
    end;
  end.
end.

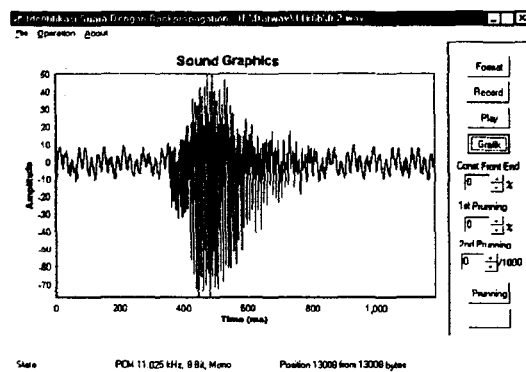
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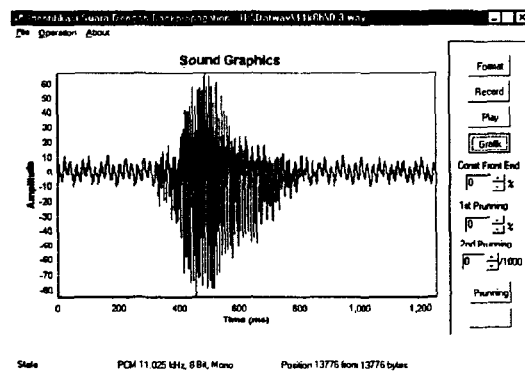
Gambar 4.01 (file 0.wav)



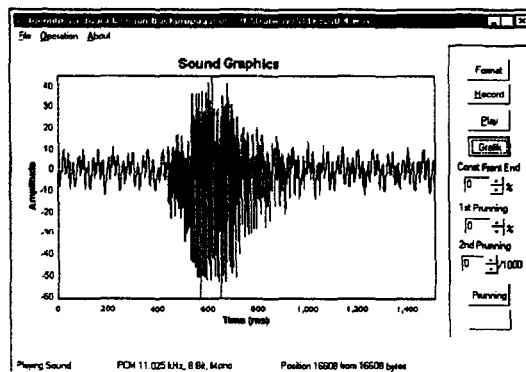
Gambar 4.02 (file 0-1.wav)



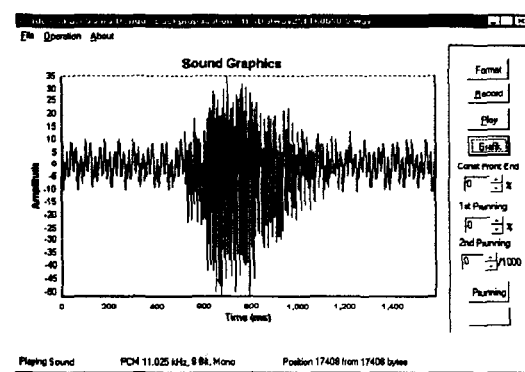
Gambar 4.03 (file 0-2.wav)



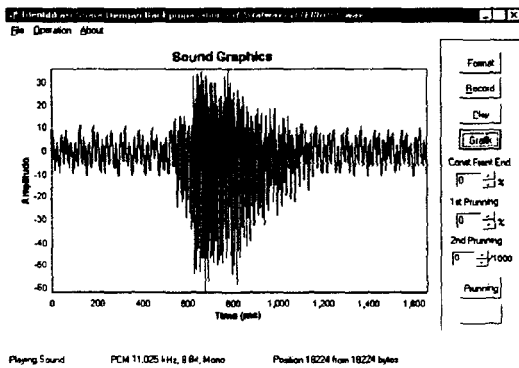
Gambar 4.04 (file 0-3.wav)



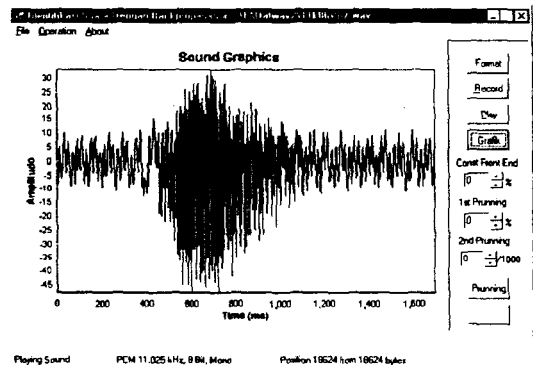
Gambar 4.05 (file 0-4.wav)



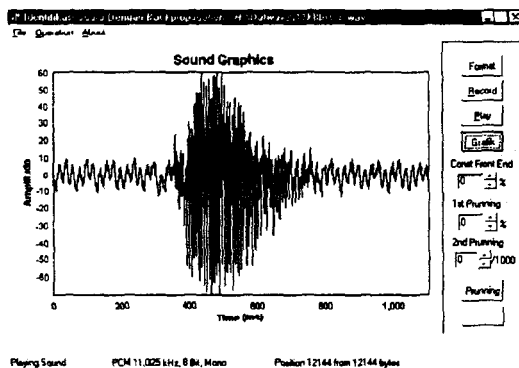
Gambar 4.06 (file 0-5.wav)



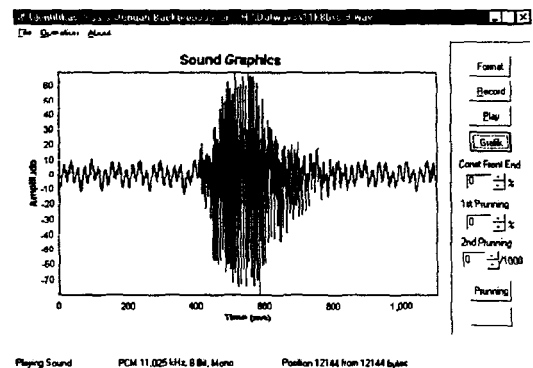
Gambar 4.07 (file 0-6.wav)



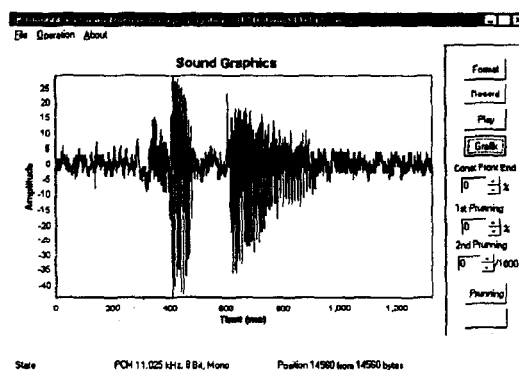
Gambar 4.08 (file 0-7.wav)



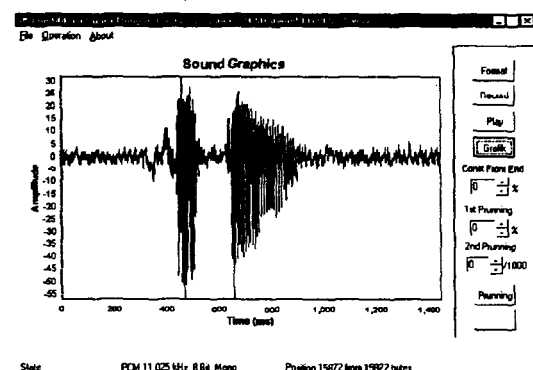
Gambar 4.09 (file 0-8.wav)



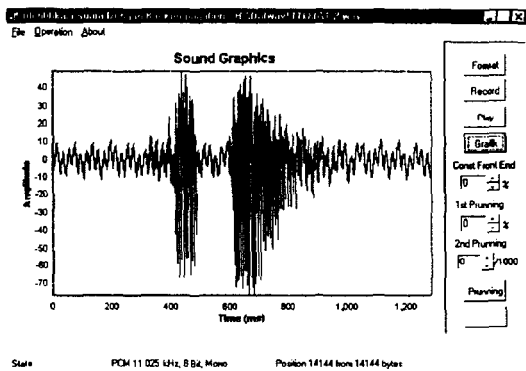
Gambar 4.10 (file 0-9.wav)



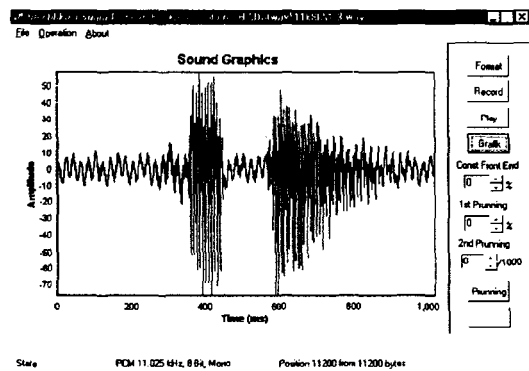
Gambar 4.11 (file 1.wav)



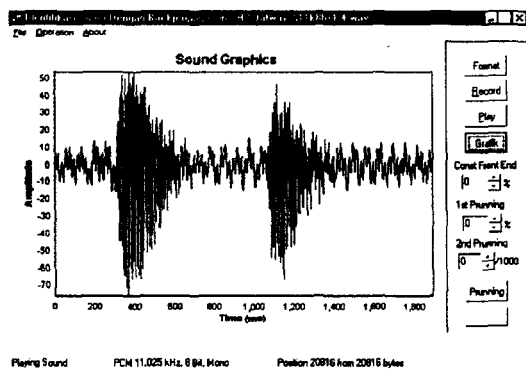
Gambar 4.12 (file 1-1.wav)



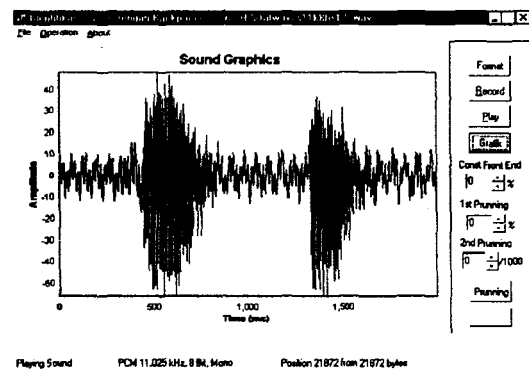
Gambar 4.13 (file 1-2.wav)



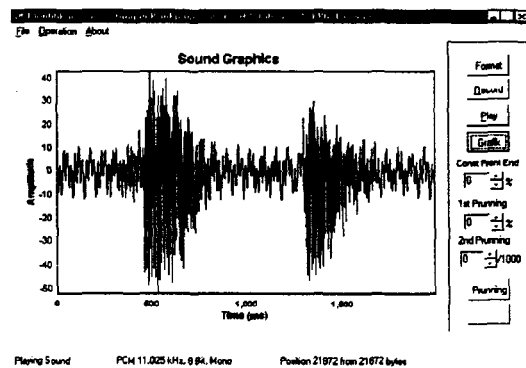
Gambar 4.14 (file 1-3.wav)



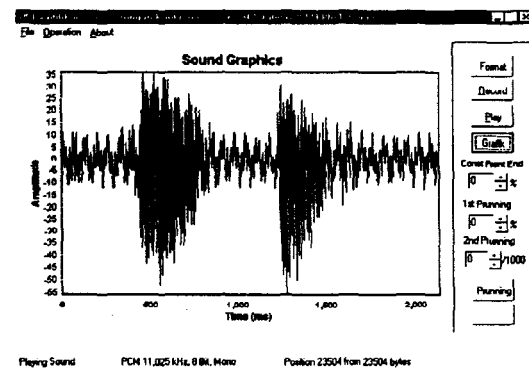
Gambar 4.15 (file 1-4.wav)



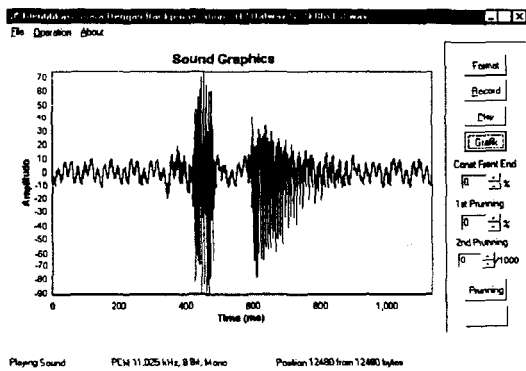
Gambar 4.16 (file 1-5.wav)



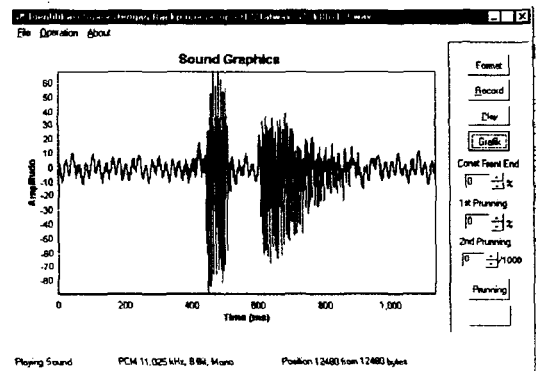
Gambar 4.17 (file 1-6.wav)



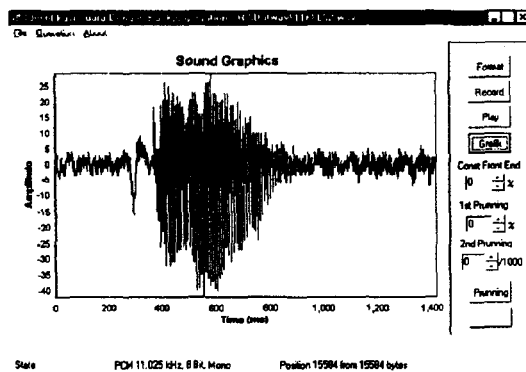
Gambar 4.18 (file 1-7.wav)



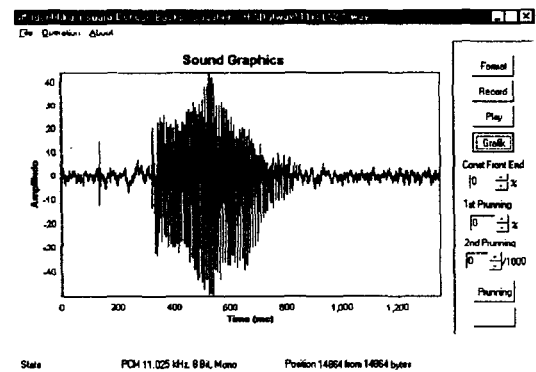
Gambar 4.19 (file 1-8.wav)



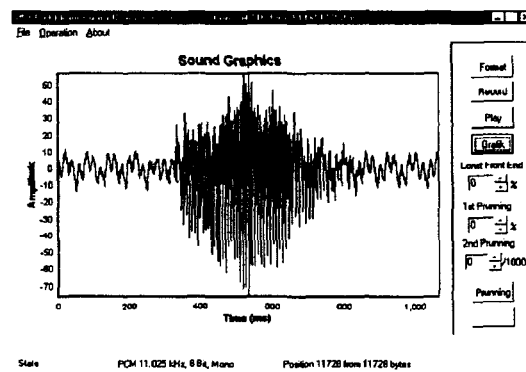
Gambar 4.20 (file 1-9.wav)



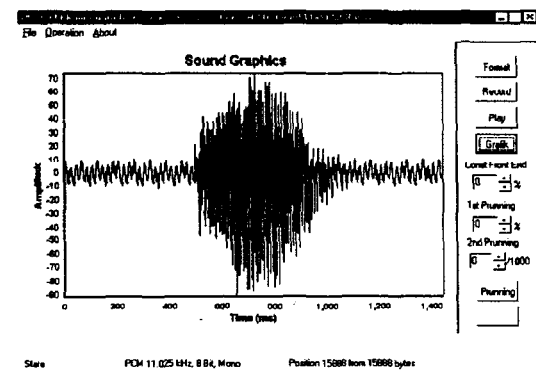
Gambar 4.21 (file 2.wav)



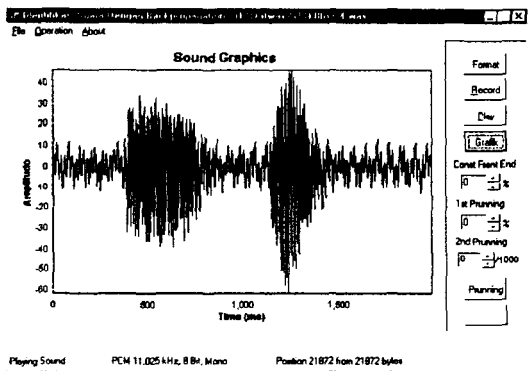
Gambar 4.22 (file 2-1.wav)



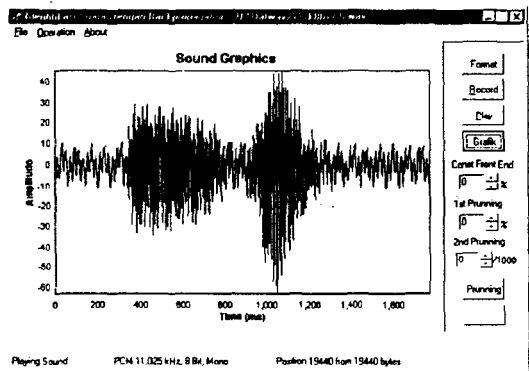
Gambar 4.23 (file 2-2.wav)



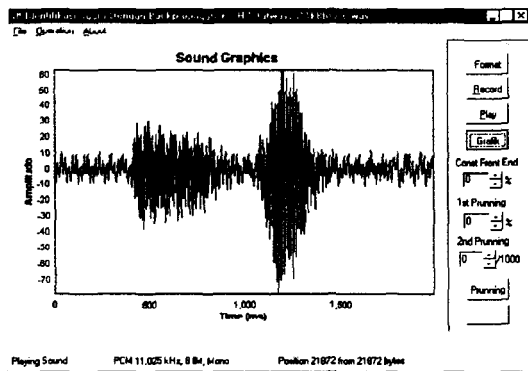
Gambar 4.24 (file 2-3.wav)



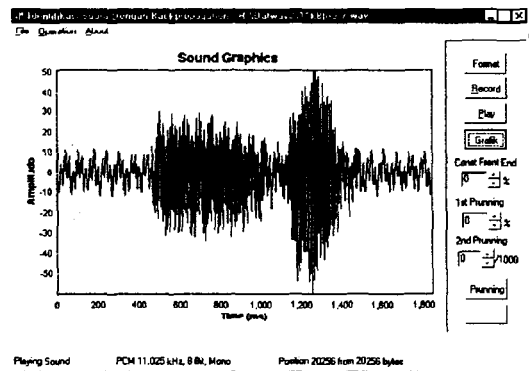
Gambar 4.25 (file 2-4.wav)



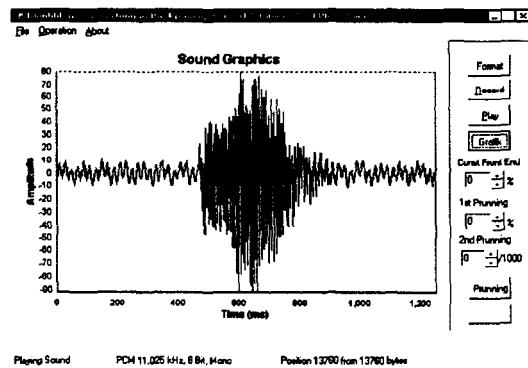
Gambar 4.26 (file 2-5.wav)



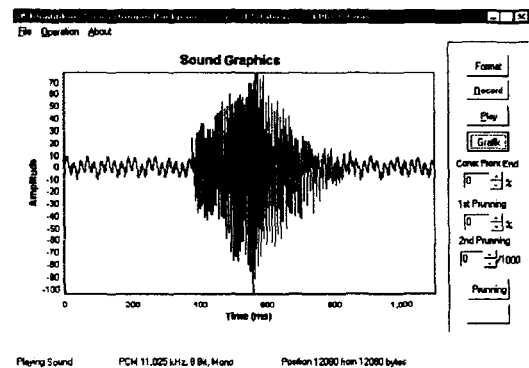
Gambar 4.27 (file 2-6.wav)



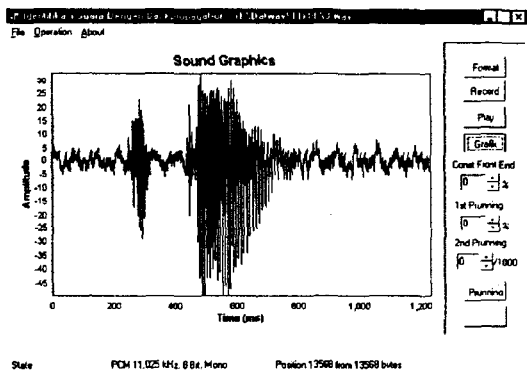
Gambar 4.28 (file 2-7.wav)



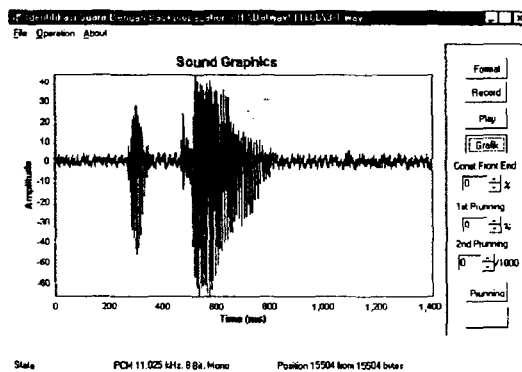
Gambar 4.29 (file 2-8.wav)



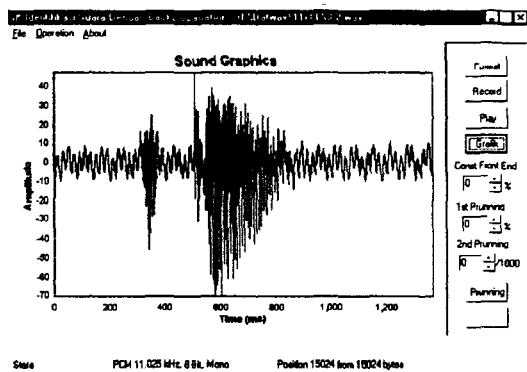
Gambar 4.30 (file 2-9.wav)



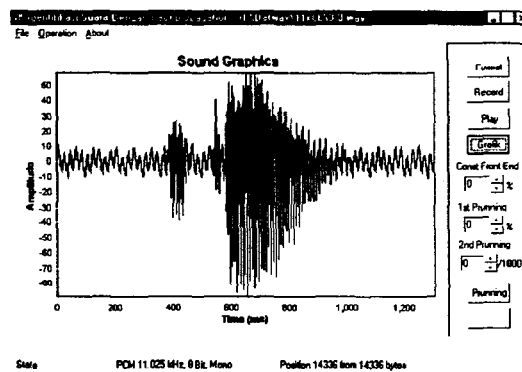
Gambar 4.31 (file 3.wav)



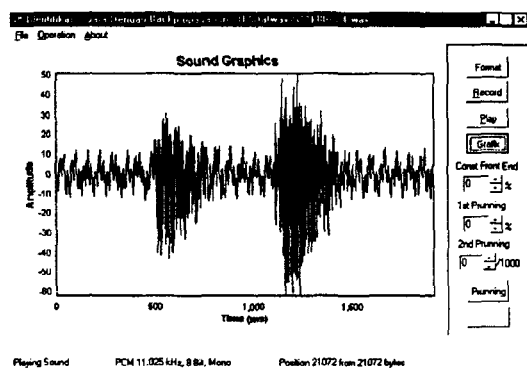
Gambar 4.32 (file 3-1.wav)



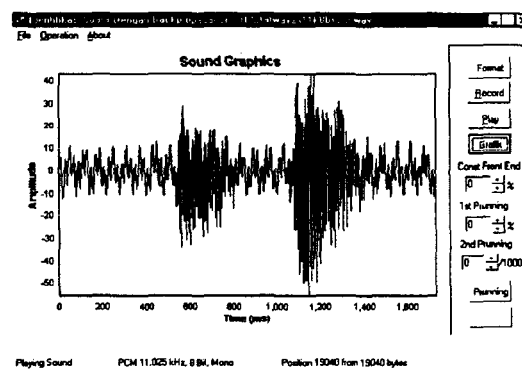
Gambar 4.33 (file 3-2.wav)



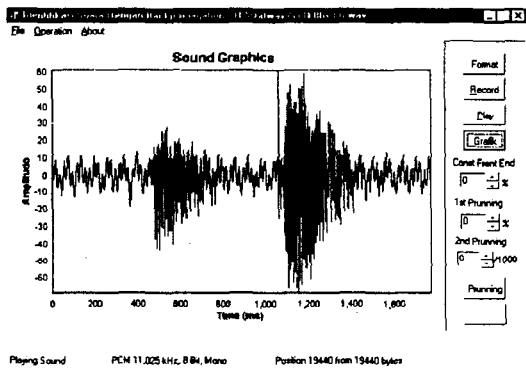
Gambar 4.34 (file 3-3.wav)



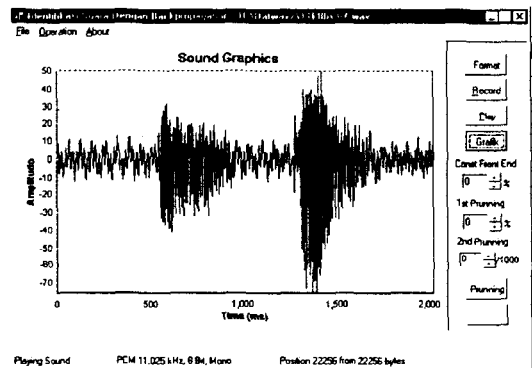
Gambar 4.35 (file 3-4.wav)



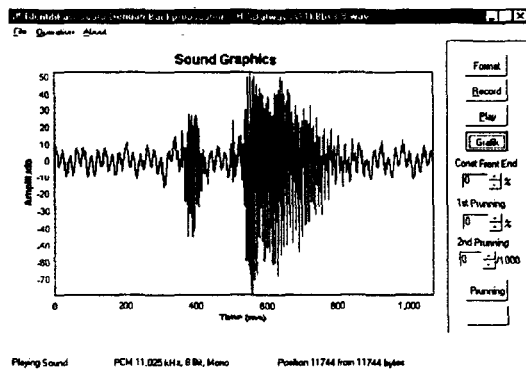
Gambar 4.36 (file 3-5.wav)



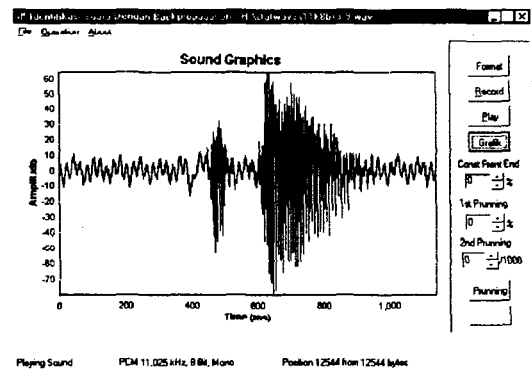
Gambar 4.37 (file 3-6.wav)



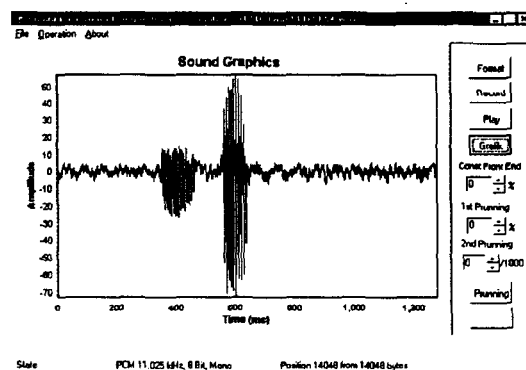
Gambar 4.38 (file 3-7.wav)



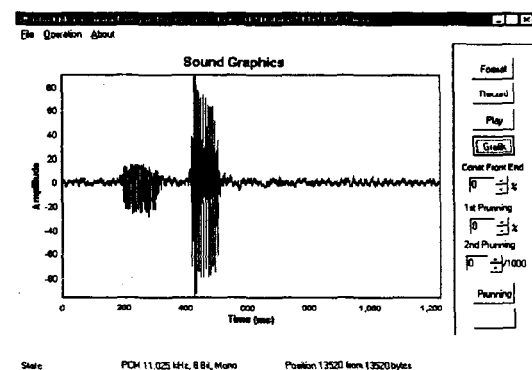
Gambar 4.39 (file 3-8.wav)



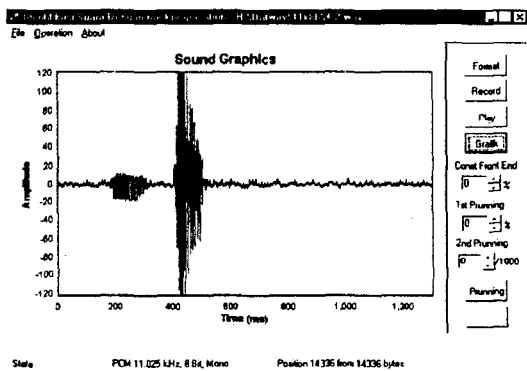
Gambar 4.40 (file 3-9.wav)



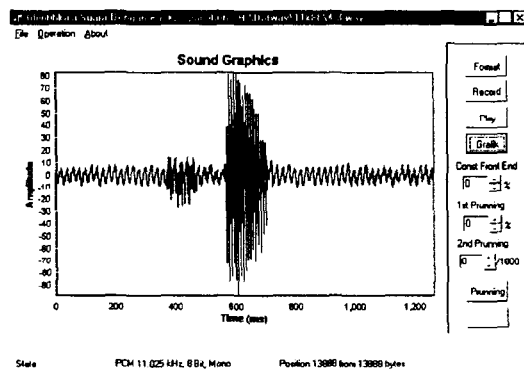
Gambar 4.41 (file 4.wav)



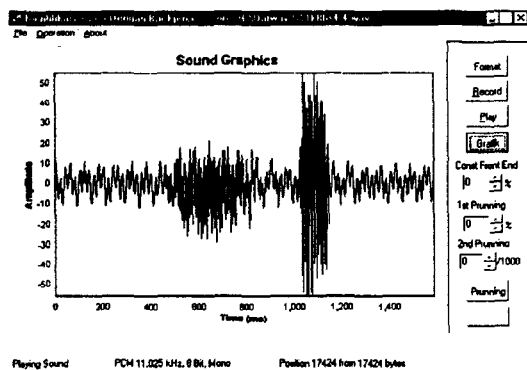
Gambar 4.42 (file 4-1.wav)



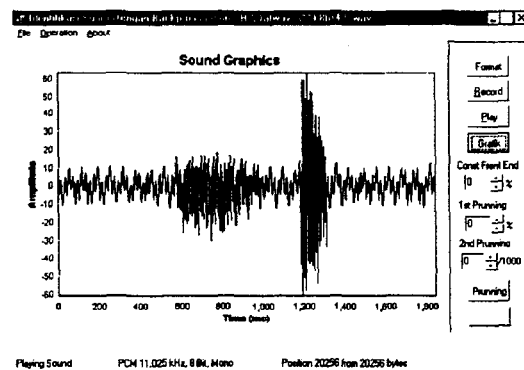
Gambar 4.43 (file 4-2.wav)



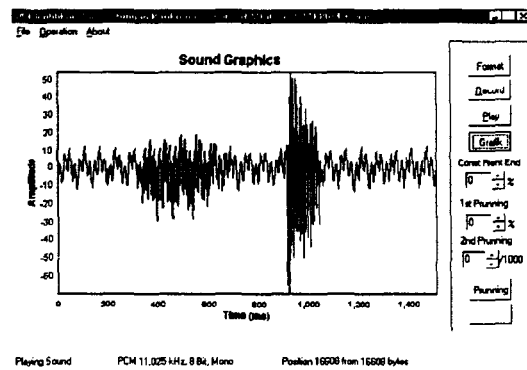
Gambar 4.44 (file 4-3.wav)



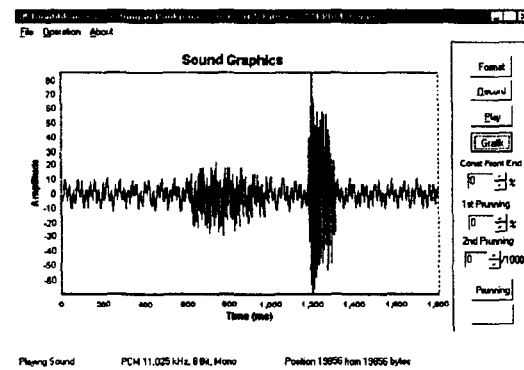
Gambar 4.45 (file 4-4.wav)



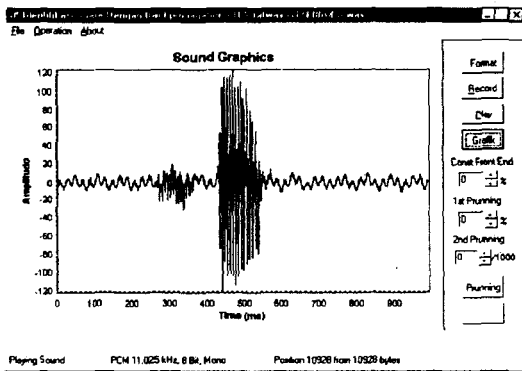
Gambar 4.46 (file 4-5.wav)



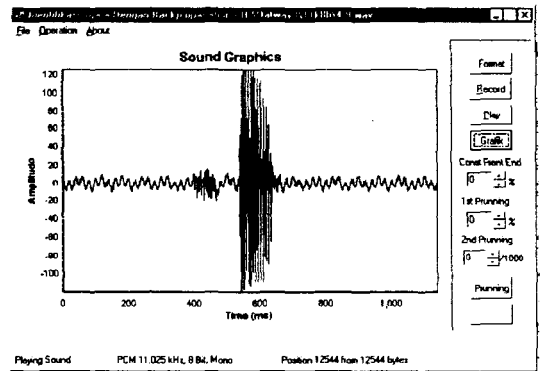
Gambar 4.47 (file 4-6.wav)



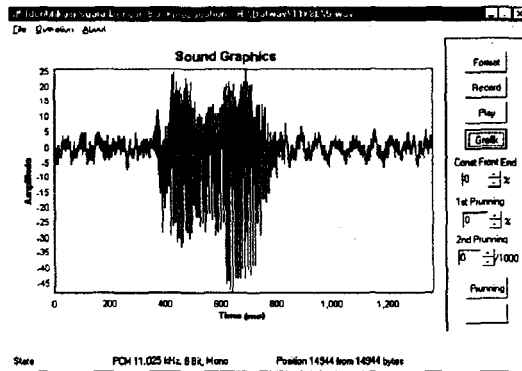
Gambar 4.48 (file 4-7.wav)



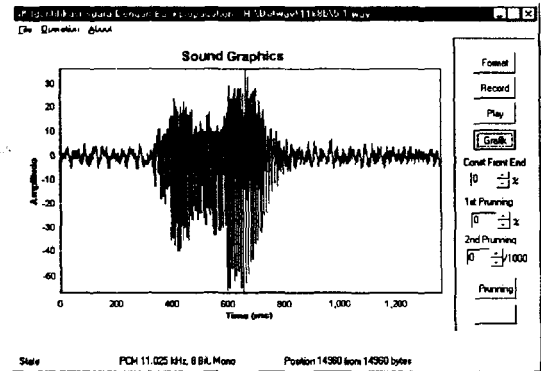
Gambar 4.49 (file 4-8.wav)



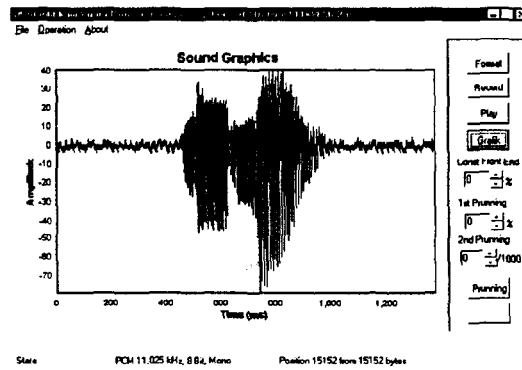
Gambar 4.50 (file 4-9.wav)



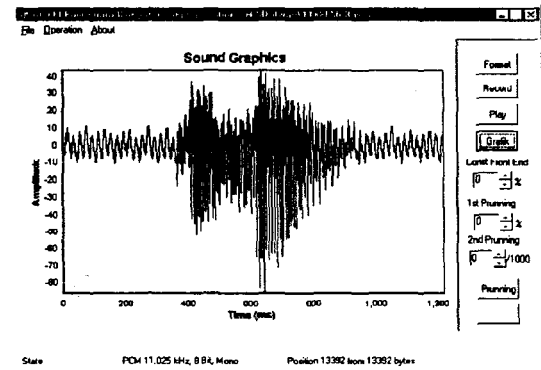
Gambar 4.51 (file 5.wav)



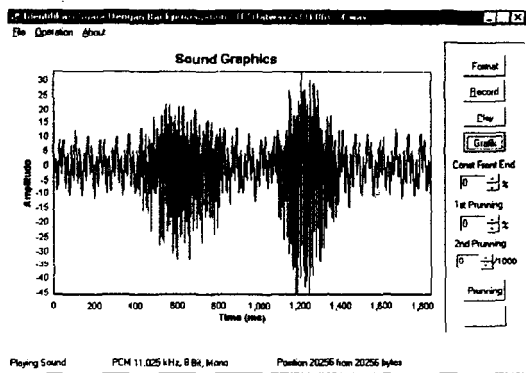
Gambar 4.52 (file 5-1.wav)



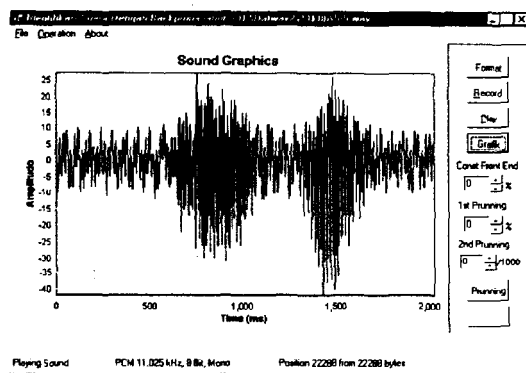
Gambar 4.53 (file 5-2.wav)



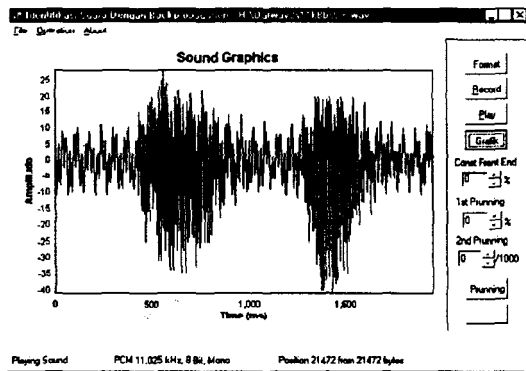
Gambar 4.54 (file 5-3.wav)



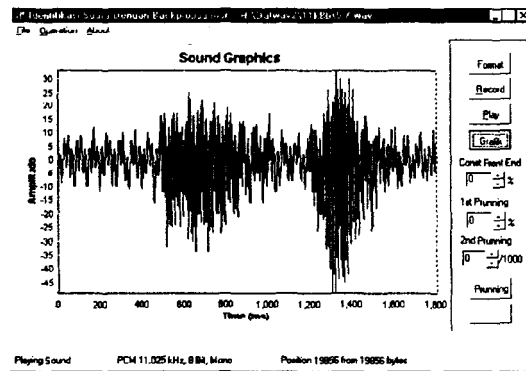
Gambar 4.55 (file 5-4.wav)



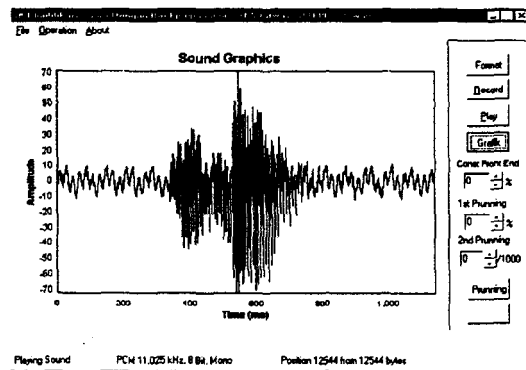
Gambar 4.56 (file 5-5.wav)



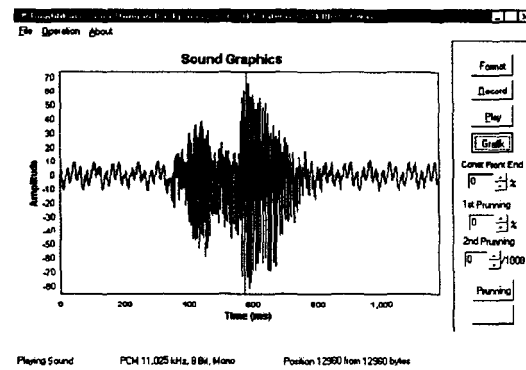
Gambar 4.57 (file 5-6.wav)



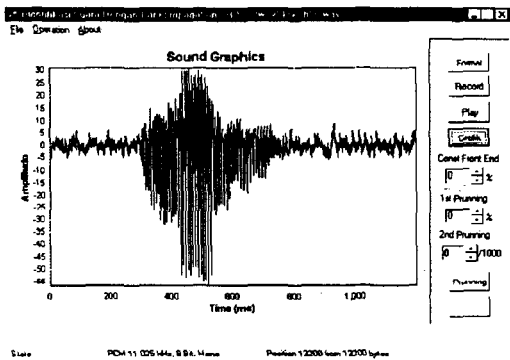
Gambar 4.58 (file 5-7.wav)



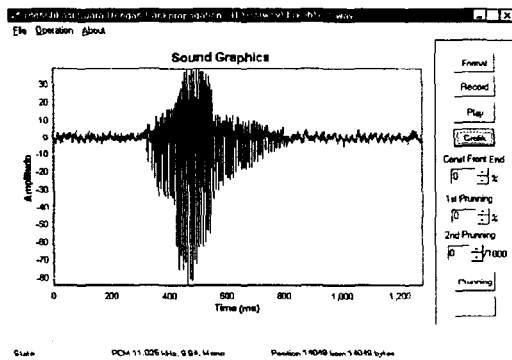
Gambar 4.59 (file 5-8.wav)



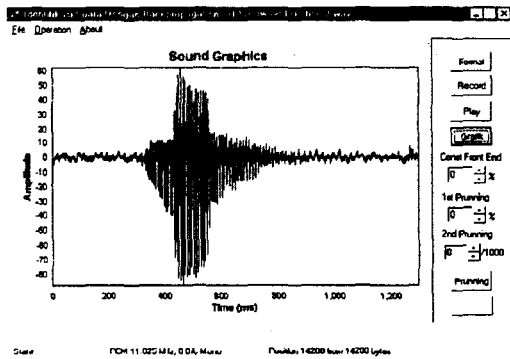
Gambar 4.60 (file 5-9.wav)



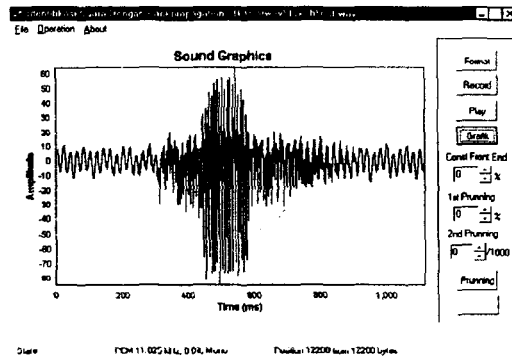
Gambar 4.61 (file 6.wav)



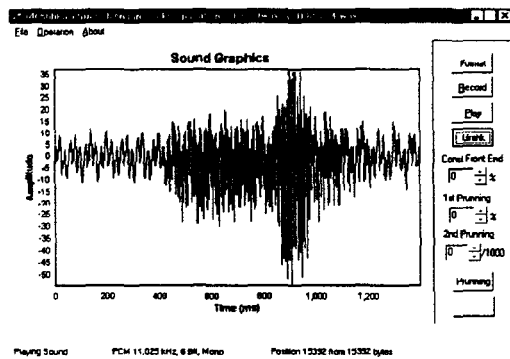
Gambar 4.62 (file 6-1.wav)



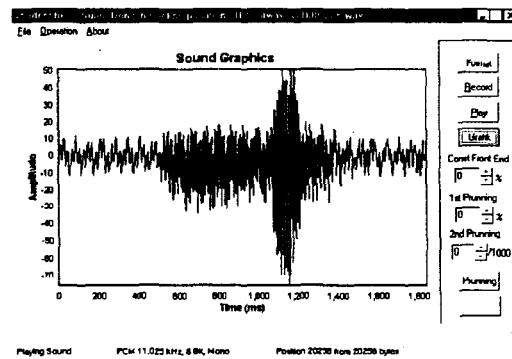
Gambar 4.63 (file 6-2.wav)



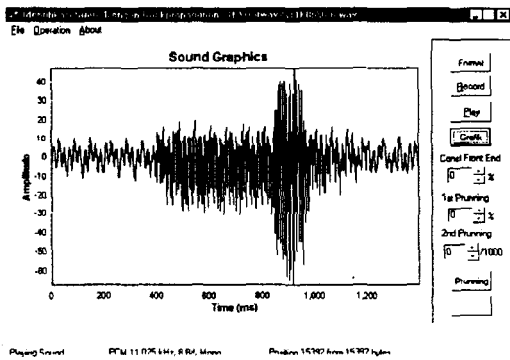
Gambar 4.64 (file 6-3.wav)



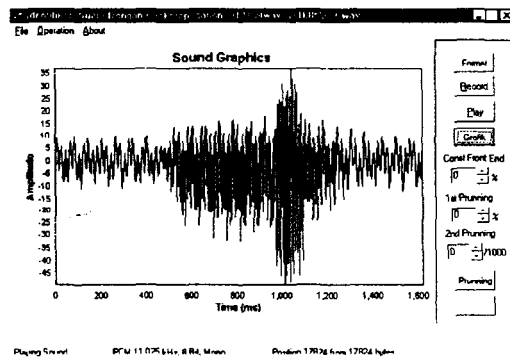
Gambar 4.65 (file 6-4.wav)



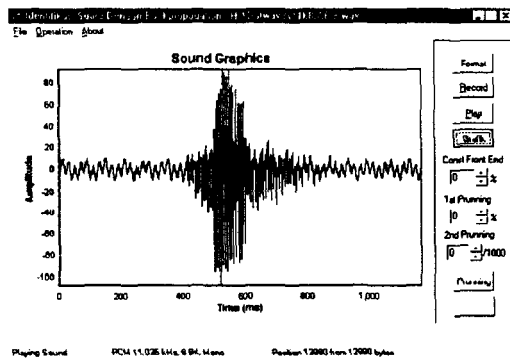
Gambar 4.66 (file 6-5.wav)



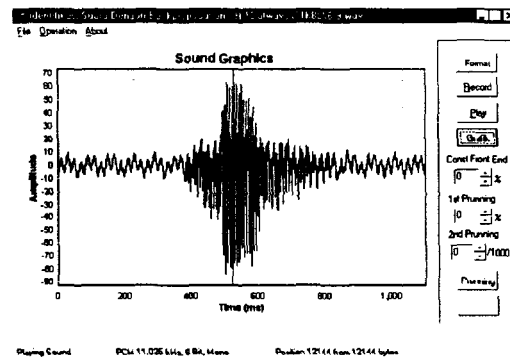
Gambar 4.67 (file 6-6.wav)



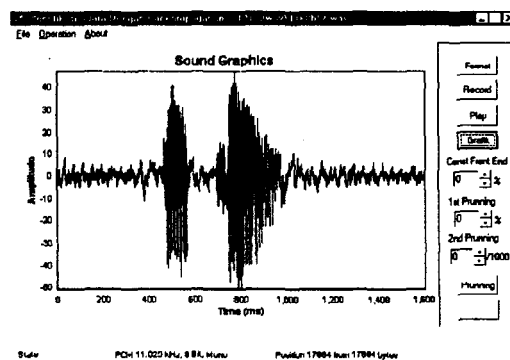
Gambar 4.68 (file 6-7.wav)



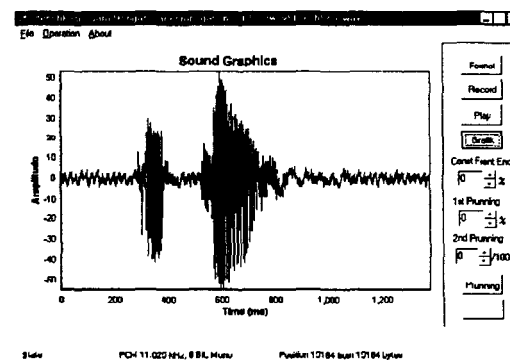
Gambar 4.69 (file 6-8.wav)



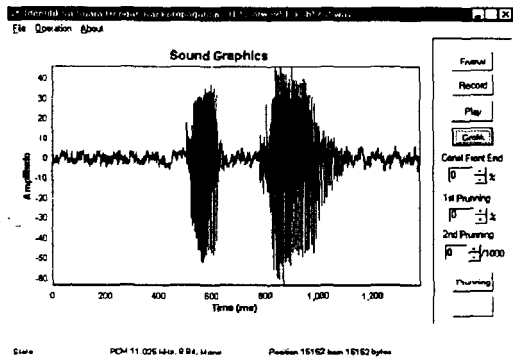
Gambar 4.70 (file 6-9.wav)



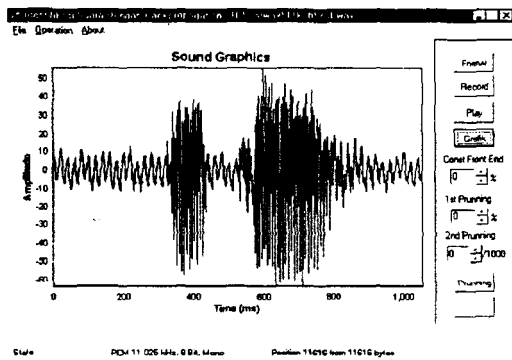
Gambar 4.71 (file 7.wav)



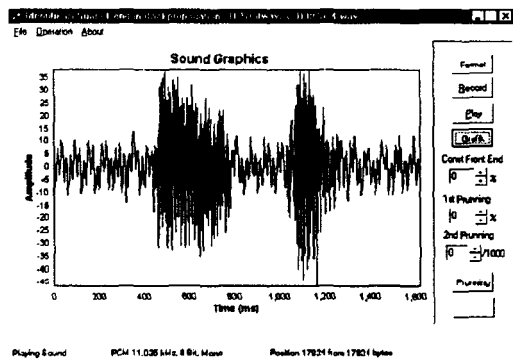
Gambar 4.72 (file 7-1.wav)



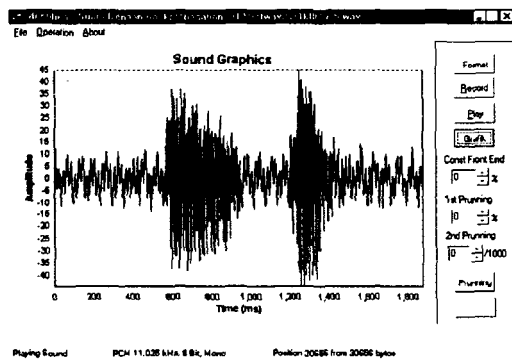
Gambar 4.73 (file 7-2.wav)



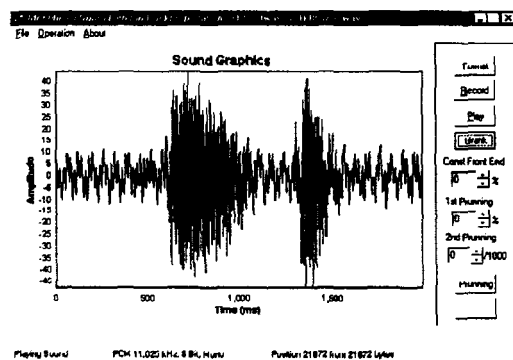
Gambar 4.74 (file 7-3.wav)



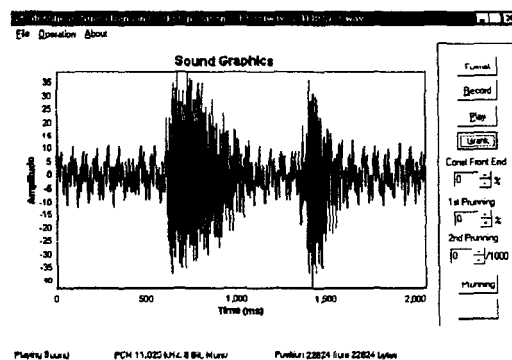
Gambar 4.75 (file 7-4.wav)



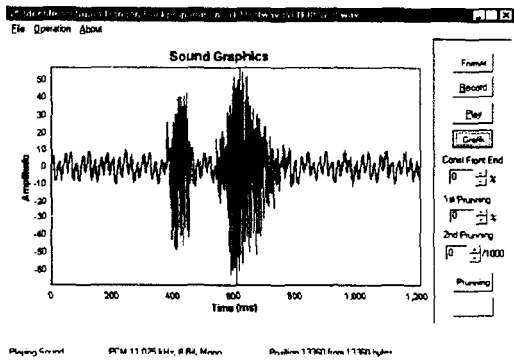
Gambar 4.76 (file 7-5.wav)



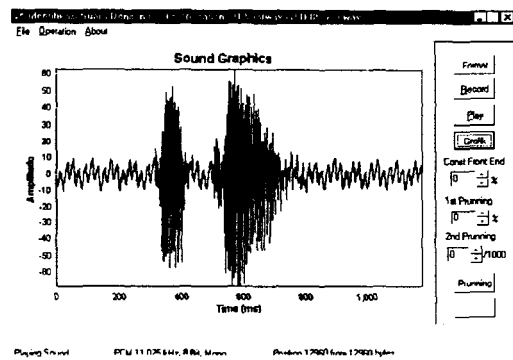
Gambar 4.77 (file 7-6.wav)



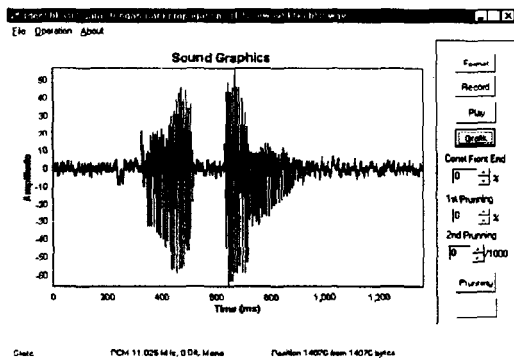
Gambar 4.78 (file 7-7.wav)



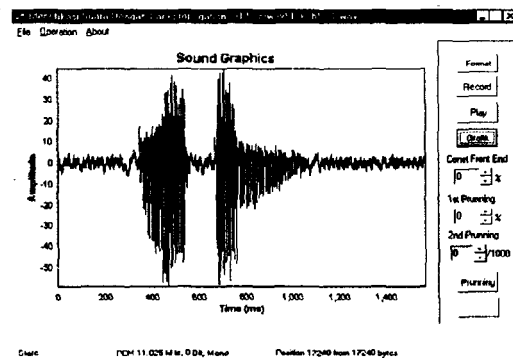
Gambar 4.79 (file 7-8.wav)



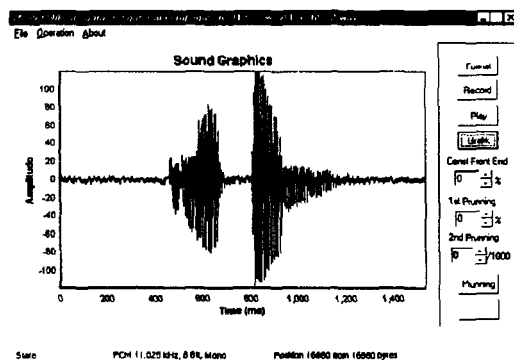
Gambar 4.80 (file 7-9.wav)



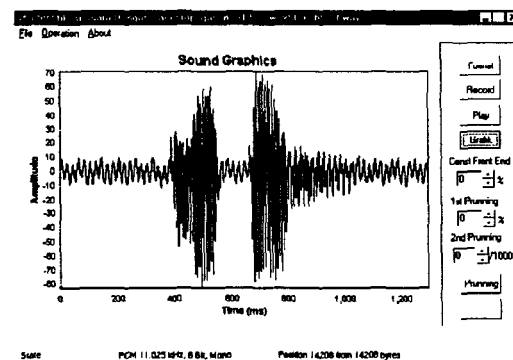
Gambar 4.81 (file 8.wav)



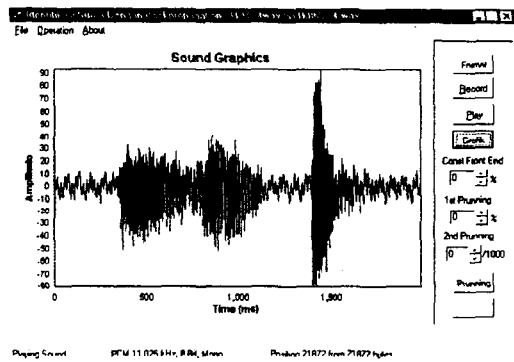
Gambar 4.82 (file 8-1.wav)



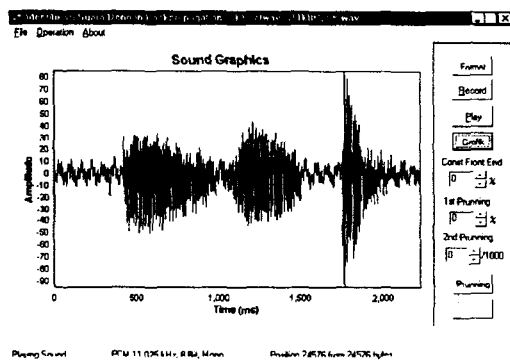
Gambar 4.83 (file 8-2.wav)



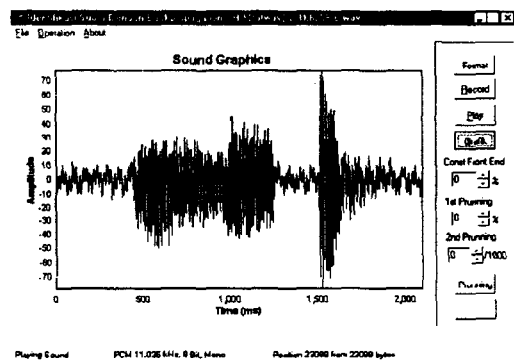
Gambar 4.84 (file 8-3.wav)



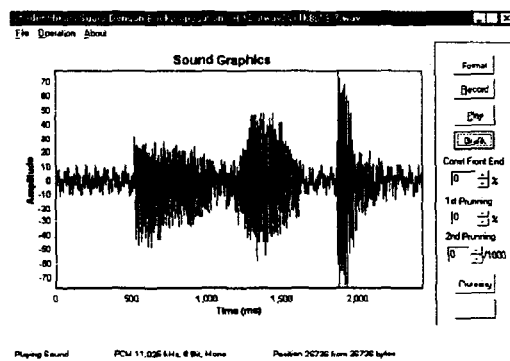
Gambar 4.85 (file 8-4.wav)



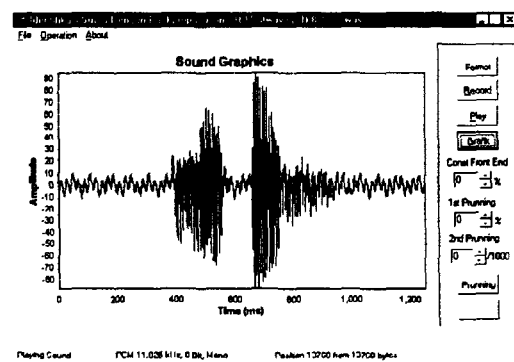
Gambar 4.86 (file 8-5.wav)



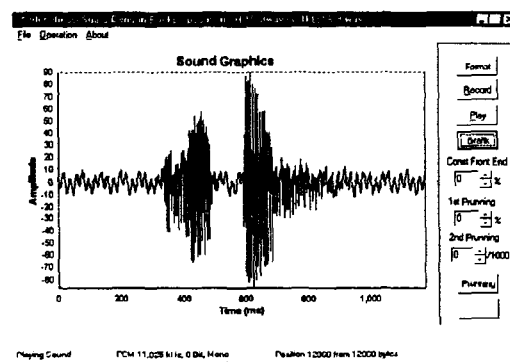
Gambar 4.87 (file 8-6.wav)



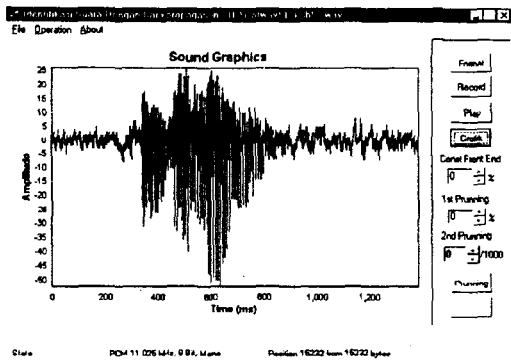
Gambar 4.88 (file 8-7.wav)



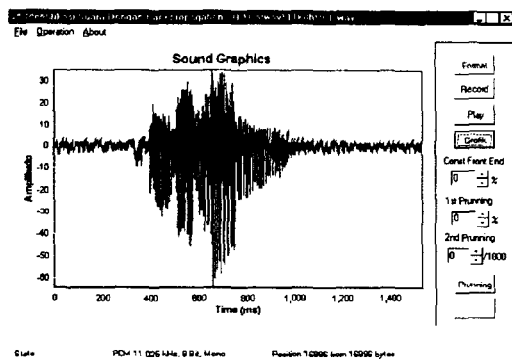
Gambar 4.89 (file 8-8.wav)



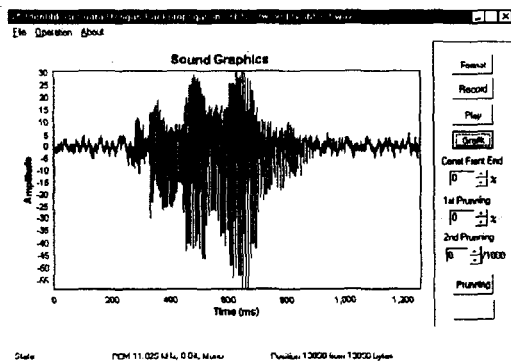
Gambar 4.90 (file 8-9.wav)



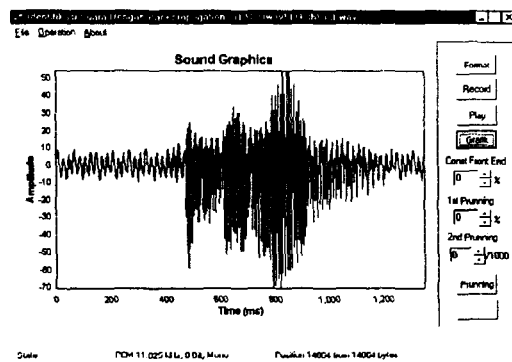
Gambar 4.91 (file 9.wav)



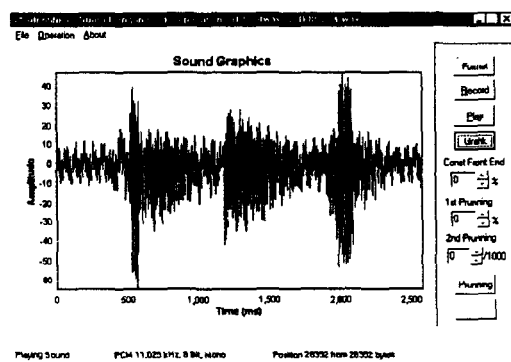
Gambar 4.92 (file 9-1.wav)



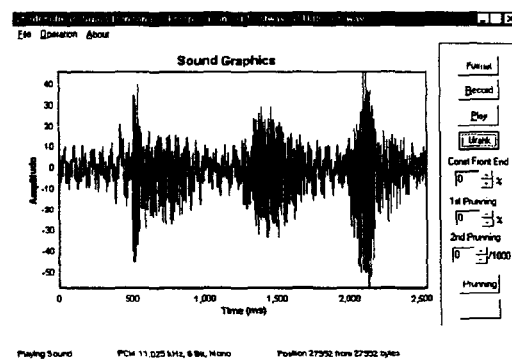
Gambar 4.93 (file 9-2.wav)



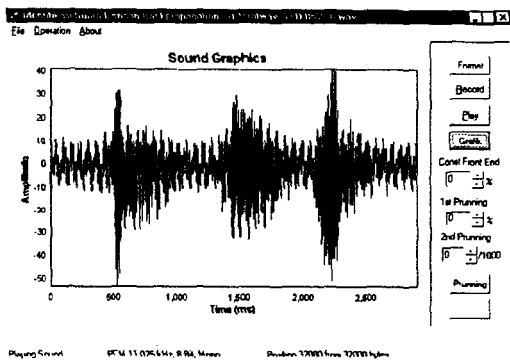
Gambar 4.94 (file 9-3.wav)



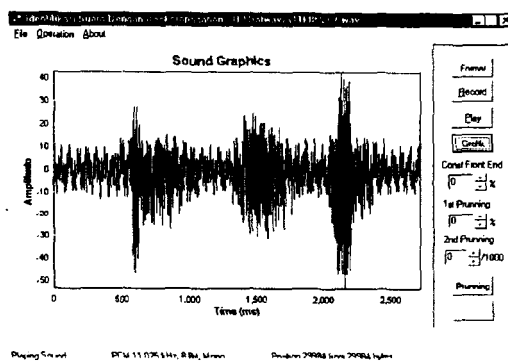
Gambar 4.95 (file 9-4.wav)



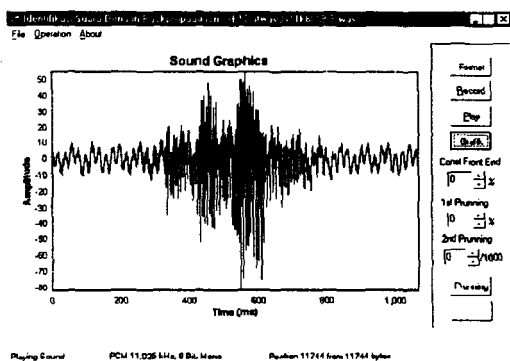
Gambar 4.96 (file 9-5.wav)



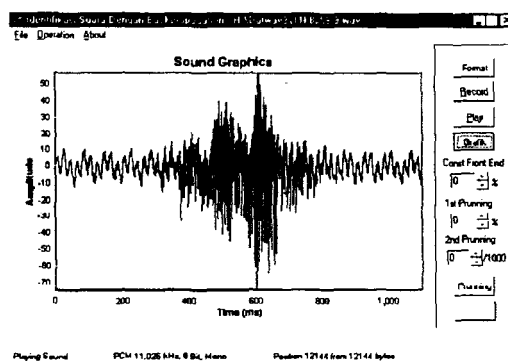
Gambar 4.97 (file 9-6.wav)



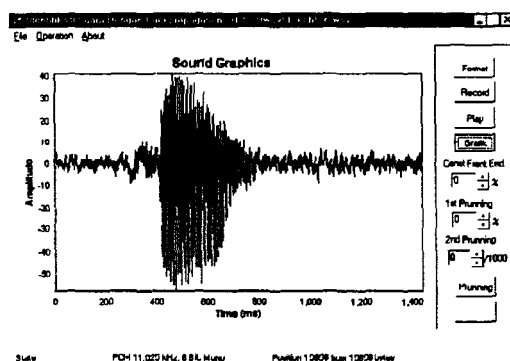
Gambar 4.98 (file 9-7.wav)



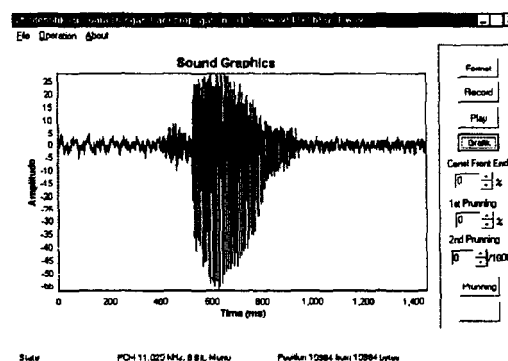
Gambar 4.99 (file 9-8.wav)



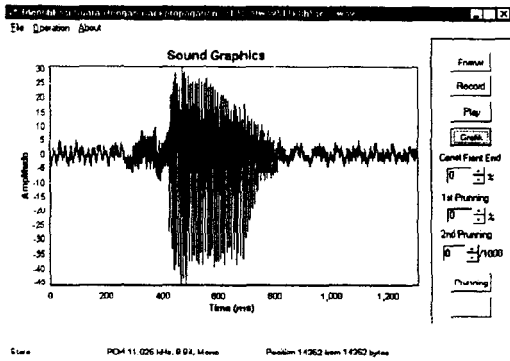
Gambar 4.100 (file 9-9.wav)



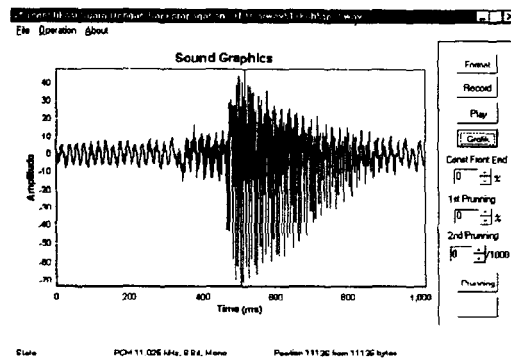
Gambar 4.101 (file se.wav)



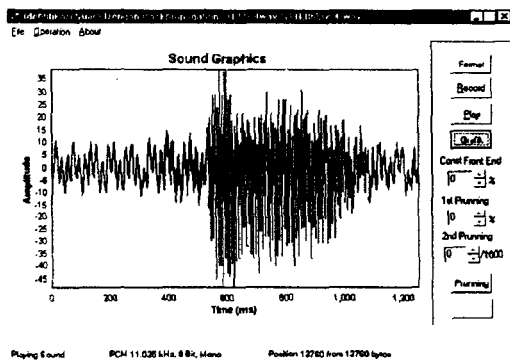
Gambar 4.102 (file se-1.wav)



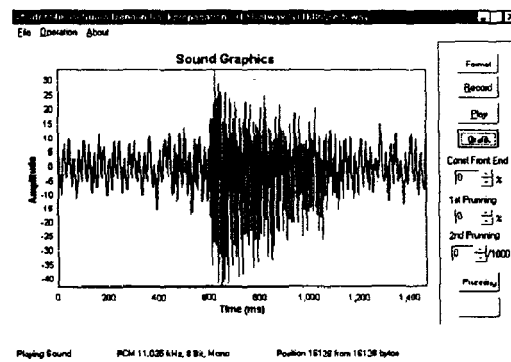
Gambar 4.103 (file se-2.wav)



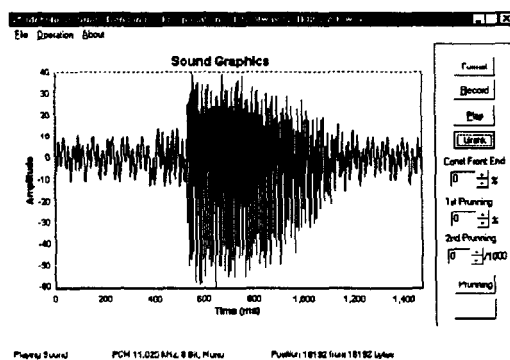
Gambar 4.104 (file se-3.wav)



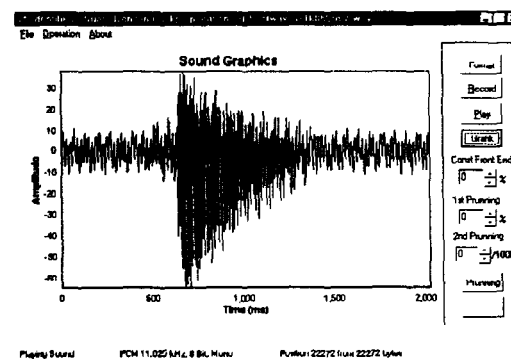
Gambar 4.105 (file se-4.wav)



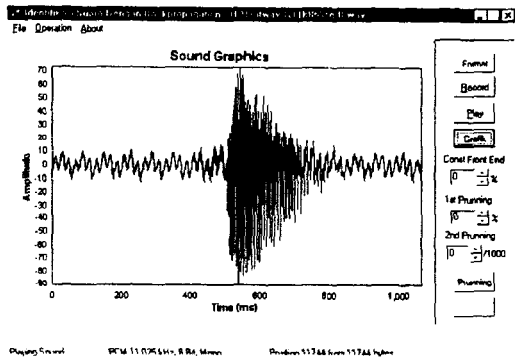
Gambar 4.106 (file se-5.wav)



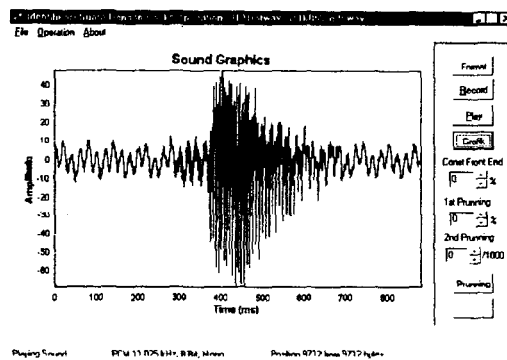
Gambar 4.107 (file se-6.wav)



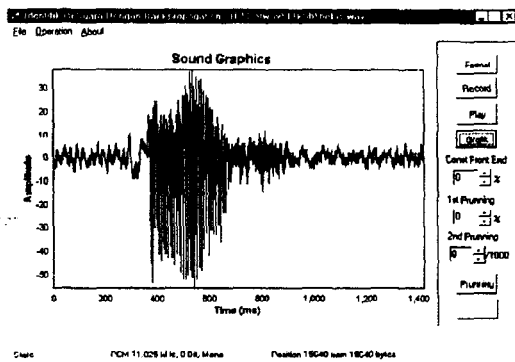
Gambar 4.108 (file se-7.wav)



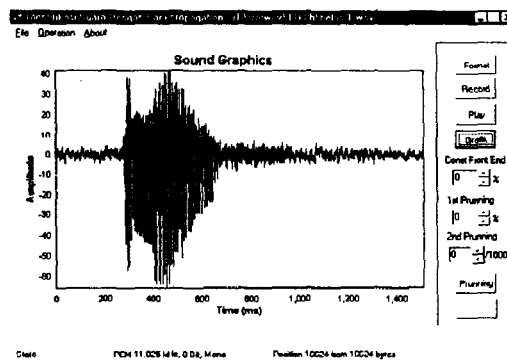
Gambar 4.109 (file se-8.wav)



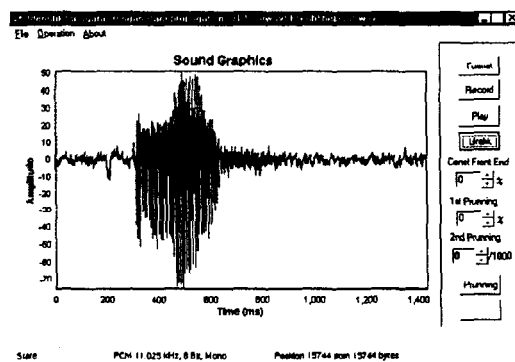
Gambar 4.110 (file se-9.wav)



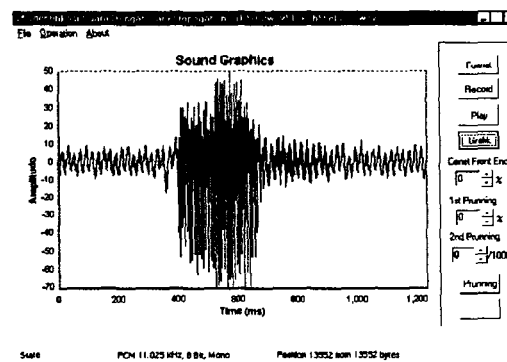
Gambar 4.111 (file belas.wav)



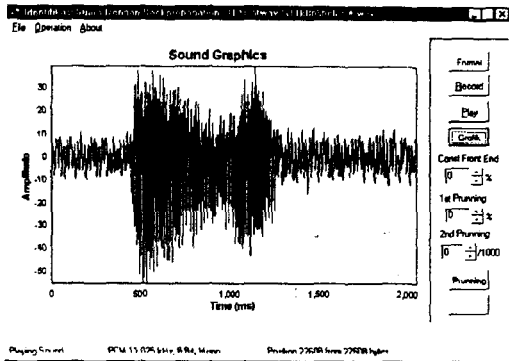
Gambar 4.112 (file belas-1.wav)



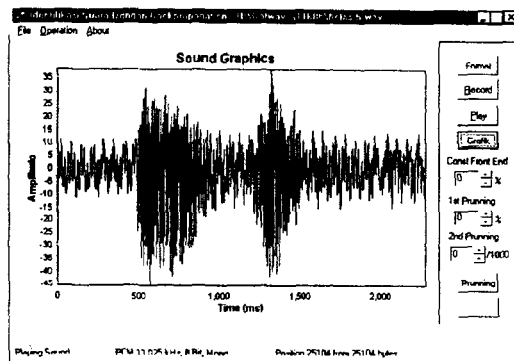
Gambar 4.113 (file belas-2.wav)



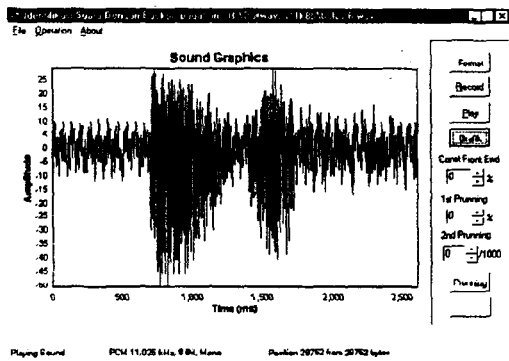
Gambar 4.114 (file belas-3.wav)



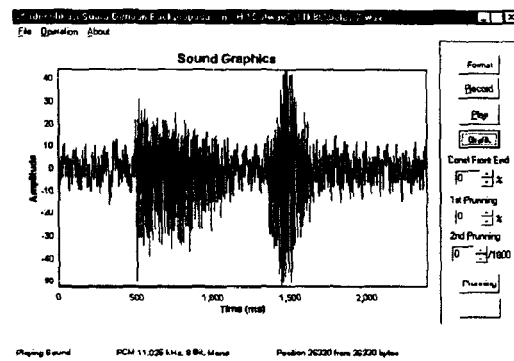
Gambar 4.115 (file belas-4.wav)



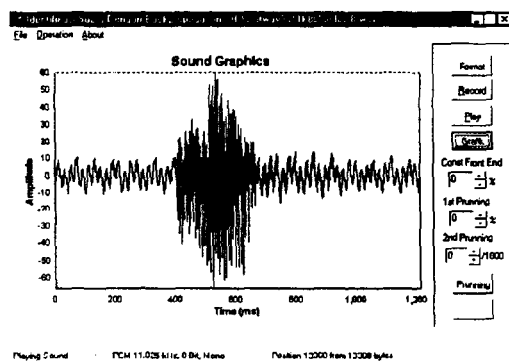
Gambar 4.116 (file belas-5.wav)



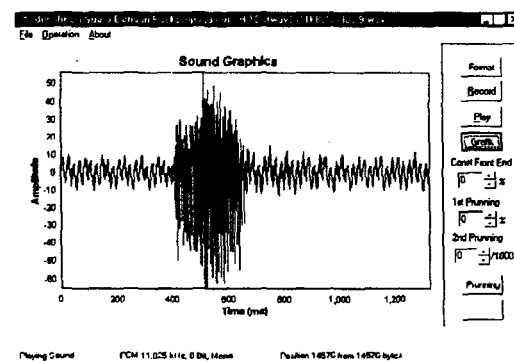
Gambar 4.117 (file belas-6.wav)



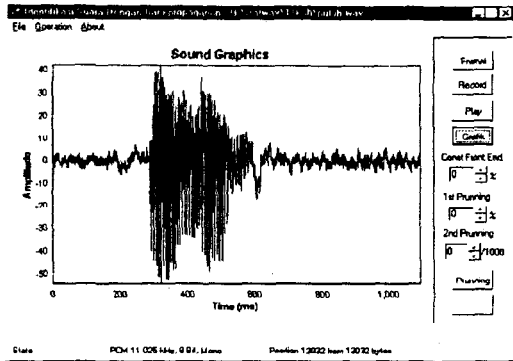
Gambar 4.118 (file belas-7.wav)



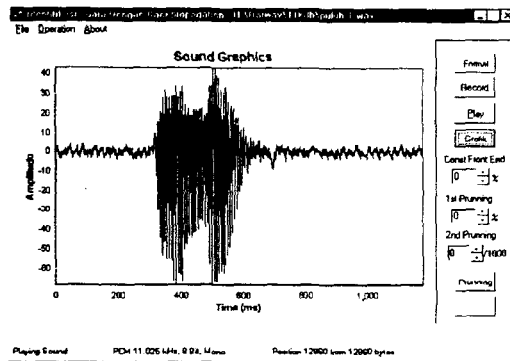
Gambar 4.119 (file belas-8.wav)



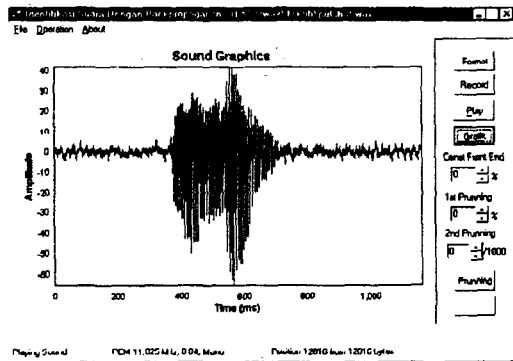
Gambar 4.120 (file belas-9.wav)



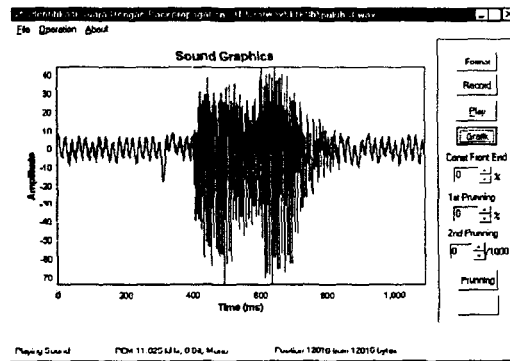
Gambar 4.121 (file puluh.wav)



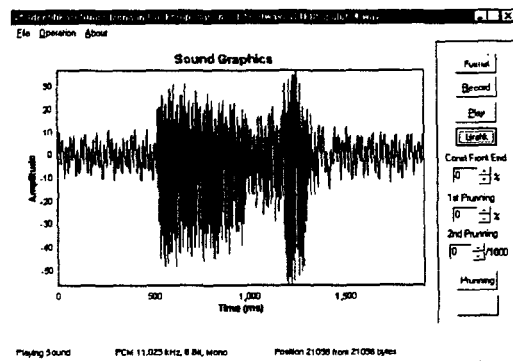
Gambar 4.122 (file puluh-1.wav)



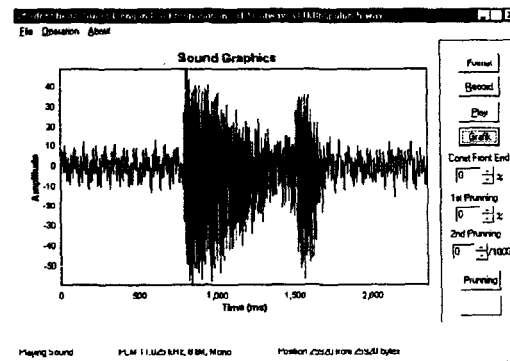
Gambar 4.123 (file puluh-2.wav)



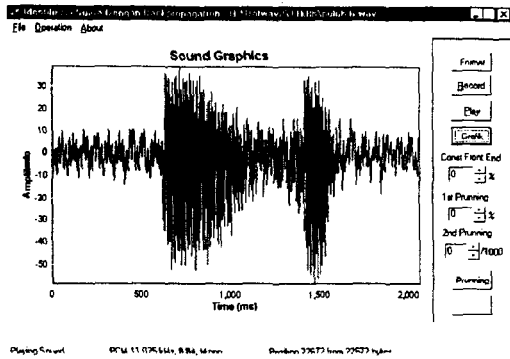
Gambar 4.124 (file puluh-3.wav)



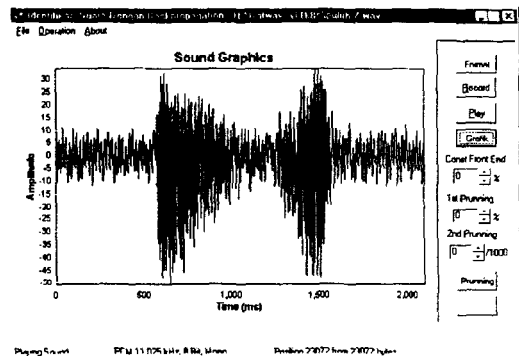
Gambar 4.125 (file puluh-4.wav)



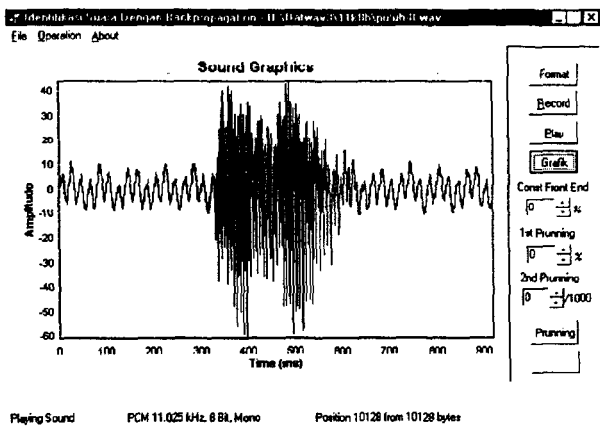
Gambar 4.126 (file puluh-5.wav)



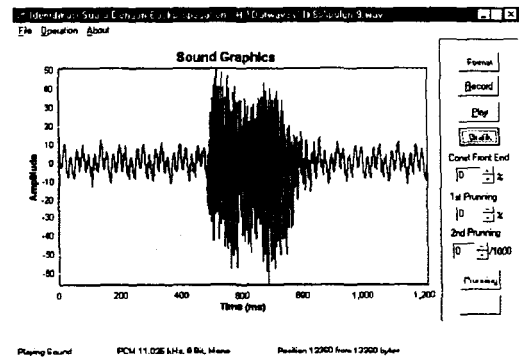
Gambar 4.127 (file puluh-6.wav)



Gambar 4.128 (file puluh-7.wav)



Gambar 4.129 (file puluh-8.wav)



Gambar 4.130 (file puluh-9.wav)

